

Discrete Event Systems

Solution to Exercise Sheet 14

1 Time Petri Net

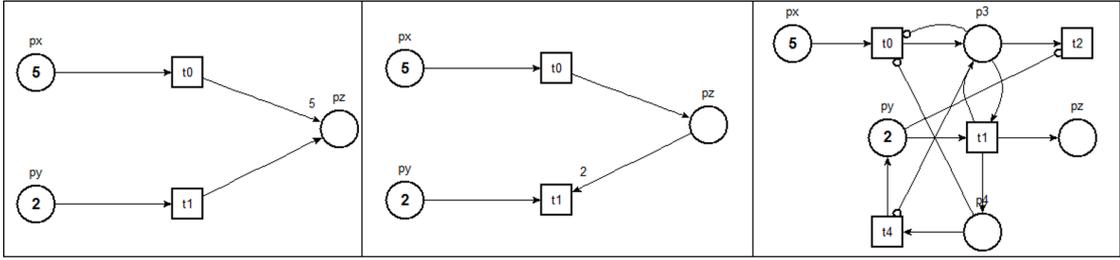
| step | τ | t_{fired} | M^τ | L^τ |
|------|--------|--------------------|----------|-------------------------------------|
| 0 | 0 | - | [0, 1] | $(t_3, 2)$ |
| 1 | 2 | t_3 | [2, 1] | $(t_1, 3), (t_3, 4)$ |
| 2 | 3 | t_1 | [0, 2] | $(t_3, 4), (t_2, 5)$ |
| 3 | 4 | t_3 | [2, 2] | $(t_1, 5), (t_3, 6),$ $(t_2, 6)$ |
| 4 | 5 | t_1 | [0, 3] | $(t_3, 6), (t_2, 6)$ |
| 5 | 6 | t_2 | [2, 1] | $(t_3, 8), (t_1, 7)$ |

2 Liveness Properties

- a)
- t_1 : L_3 -live. We can fire t_1 infinitely starting from the initial marking, e.g., with sequence $\{t_1, t_1, \dots\}$. t_1 is not L_4 -live, because t_1 is dead for any marking we obtain after firing t_2 .
 - t_2 : L_1 -live. It can be fired once and exactly once starting from the initial state, e.g., with sequence $\{t_2\}$. After firing it, there is no way to place a token at p_1 , therefore it is not L_2 -live.
 - t_3 : L_2 -live. For any positive integer N , we can first fire t_1 for N times, then fire t_2 once, then fire t_3 N times. It is not L_3 -live, since infinitely firing t_1 means t_2 is never fired, therefore infinitely firing t_1 means t_3 is never fired, and t_3 cannot be infinitely fired.
 - t_4 : L_1 -live. It can be fired once and exactly once starting from the initial state, e.g., with sequence $\{t_1, t_2, t_4\}$. It is not L_2 -live, since after it has been fired once, it can never be enabled again.

3 Calculating with Petri nets

NOTE: the solution is not unique.



a)

b)

c)