



# Discrete Event Systems

## 5.11 Competitive Lists with Move-to-Front

Consider a list  $L$  containing  $n$  items, for example the collection of your favorite records. Whenever an item  $x$  in  $L$  is requested the list is scanned from the front until  $x$  is found. Therefore the cost of accessing  $x$  is  $k$  if  $x$  is the  $k^{\text{th}}$  item in the list. In order to better respond to subsequent requests, the position of any two adjacent items in  $L$  may be swapped. Such a swap also causes cost 1. Requests to items in the list  $L$  arrive in an on-line fashion.

The on-line algorithm Move-to-Front (M2F) adheres to the following simple rule: Whenever item  $x$  is requested, M2F moves  $x$  to the front. The cost to access  $x$  when  $x$  is the  $k^{\text{th}}$  item in  $L$  is thus  $k$  for the initial scan, and  $k - 1$  swaps to move it to the front, i.e., the total cost is  $2k - 1$ . Note that M2F does not change the relative order of items different from  $x$ . As usual, we would like to know how M2F compares to an optimal off-line algorithm OPT that knows the entire sequence of requests in advance. In the remainder of this section we establish the following theorem.

**Theorem 5.19.** *The algorithm Move-to-Front is strictly 4-competitive.*

Denote by OPT an optimal algorithm. We keep track of two lists  $L_{M2F}$  and  $L_{OPT}$ , i.e., the list  $L$  as it is maintained by M2F and OPT, correspondingly. Initially  $L_{M2F} = L_{OPT} = L$ . For the two lists  $L_{M2F}$  and  $L_{OPT}$ , an *inversion* is a pair of items  $(x, y)$  which appear in different order in  $L_{M2F}$  than in  $L_{OPT}$ .

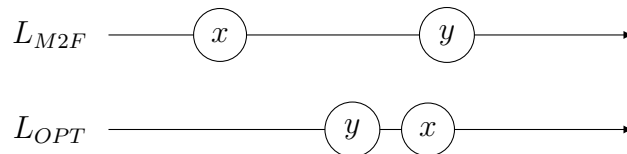


Figure 1: The inversion  $(x, y)$  between  $L_{M2F}$  and  $L_{OPT}$ .

Our competitive analysis of M2F is carried out using the *potential method*. The potential function  $\Phi$  is defined as follows.

$$\Phi := 2 \cdot (\text{number of inversions between } L_{M2F} \text{ and } L_{OPT})$$

**The potential method.** A potential function  $\Phi$  is a tool used in *amortized analysis*. The idea is to model the *amortized cost*  $\text{amortized}(op)$  of some operation  $op$  by

$$\text{amortized}(op) := \text{cost}(op) + \Delta\Phi(op),$$

where  $\text{cost}(op)$  is the *actual cost* of  $op$ , and  $\Delta\Phi(op)$  is the change of potential caused by  $op$ . For the competitive analysis of an on-line algorithm  $\mathcal{A}$ , the total actual cost is bounded by  $\mathcal{A}$ 's the total amortized cost.

Initially the potential  $\Phi = 0$  since the lists are equal. In every step,  $\Phi$  is non-negative since the number of inversions is non-negative. Thus the total cost of M2F is upper bounded by the total amortized cost of M2F. It therefore suffices to show that M2F's amortized cost is at most 4 times the cost of OPT. We will in fact establish this bound after every request was handled, which implies that the bound also holds for the entire request sequence.

Fix a sequence of requests and a request  $r$  in that sequence, and denote by  $x$  the item requested by  $r$ . Denote by  $j$  and  $k$  the position of  $x$  in  $L_{OPT}$  and  $L_{M2F}$  before handling  $r$ , respectively.

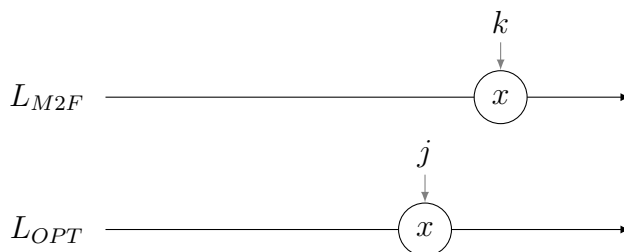


Figure 2: Item  $x$  in  $L_{M2F}$  and  $L_{OPT}$  before handling request  $r$ .

The cost  $\text{amortized}(r)$  for M2F consists of the actual cost  $\text{cost}(r)$  and the change in the potential function  $\Delta\Phi(r)$ . Recall that  $\text{cost}(r) = 2k - 1$ . The change of potential is completely determined by the inversions that are created or destroyed by the list maintenance performed by M2F and OPT, in other words  $\Delta\Phi(r) = \Delta\Phi_{M2F} + \Delta\Phi_{OPT}$ .

Let us first look at the contribution  $\Delta\Phi_{M2F}$  to  $\Delta\Phi$  caused by M2F's list maintenance. Since M2F does not change the relative order of non-requested items, all affected inversions must involve item  $x$ . Furthermore  $x$  is only swapped with items  $y$  that precede  $x$  in  $L_{M2F}$ . Let  $y$  be an item preceding  $x$  in  $L_{M2F}$  before M2F's list

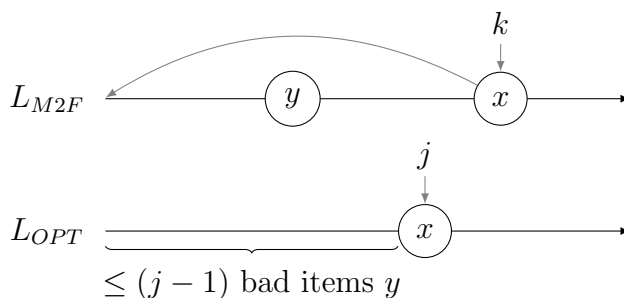


Figure 3: Items  $x, y$  in  $L_{M2F}$  and  $L_{OPT}$  before handling request  $r$ .

maintenance. We say that item  $y$  is *bad* if  $y$  precedes  $x$  also in  $L_{OPT}$ , otherwise  $y$  is *good*. If  $y$  is bad, then a new inversion is created, otherwise an inversion is destroyed. There are at most  $j - 1$  bad items, and therefore at least  $(k - 1) - (j - 1)$  good items. Recalling that  $\Phi$  counts each inversion twice, we conclude that

$$\Delta\Phi_{M2F} \leq 2 \cdot \left( j - 1 - ((k - 1) - (j - 1)) \right) = 4j - 2k - 2.$$

We still need to account for the list maintenance of  $OPT$ . Denote by  $s$  the number of swap-operations performed by  $OPT$  while handling request  $r$ . Every such swap increases  $\text{cost}_{OPT}(r)$  of the optimal algorithm by exactly 1. Recall that the cost for finding item  $x$  in  $L_{OPT}$  is  $j$ , and therefore

$$\text{cost}_{OPT}(t) = j + s$$

Furthermore, every swap performed by  $OPT$  creates at most one new inversion. The contribution  $\Delta\Phi_{OPT}$  to  $\Delta\Phi$  is thus at most  $2s$ , and we can bound  $\text{amortized}(r)$  as

$$\begin{aligned} \text{amortized}(r) &= \text{cost}(r) + \Delta\Phi_{M2F} + \Delta\Phi_{OPT} \\ &\leq 2k - 1 + 4j - 2k - 2 + 2s \\ &= 4j - 3 + 2s \\ &< 4j + 2s \\ &\leq 4 \cdot (j + s) = 4 \cdot \text{cost}_{OPT}(r). \end{aligned}$$

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