

An On-demand Secure Routing Protocol Resilient to Byzantine Failures

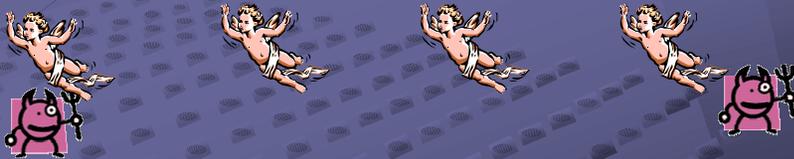
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Joint work with David Holmer,
Cristina Nita-Rotaru, and Herbert Rubens
Based on paper at WiSe2002

On-Demand vs. Proactive Routing Security Concerns

- ▶ On-Demand
 - ▶ Source Authentication
 - ▶ Caching presents adversarial opportunity
- ▶ Pro-active
 - ▶ Harder to secure since pieces of information can not be traced back to a single source.

Communication Vulnerabilities



Eavesdropping & Impersonation

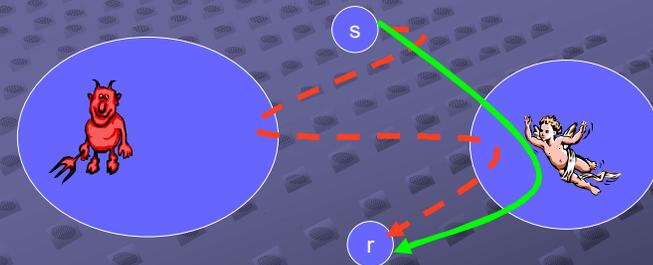
Denial of Service (DOS)

Routing:
(Hard Problem)

Encrypt Data
Authenticate Users
Monitor traffic
Localize damage

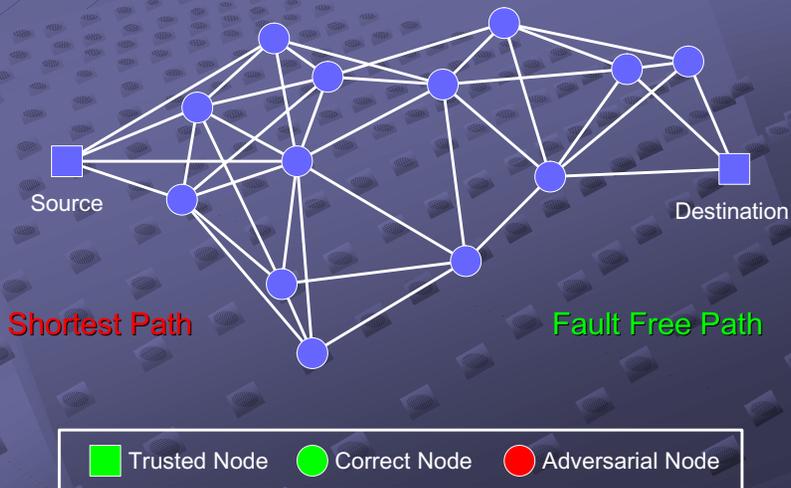
Sweep under rug
This talk's focus

Routing: objective



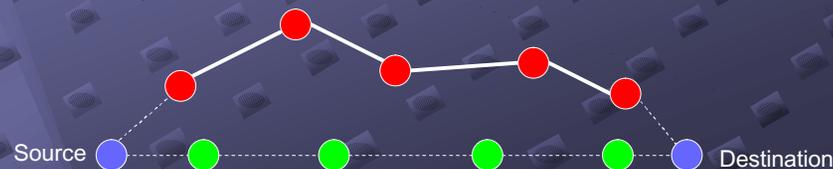
- If there is a fault-free path from source to receiver:
- communication should proceed undisturbed
 - consumes minimal resources in the reliable component

Problem Description



Worm Holes

- ▶ Two attackers establish a path and tunnel packets from one to the other
- ▶ The worm hole turns many adversarial hops into one virtual hop creating shortcuts in the network
- ▶ This allows a group of adversaries to easily draw packets into a black hole



Black hole attack

- ▶ Packets are simply dropped
- ▶ Adversaries can move thru the network
- ▶ Aggravated by wormhole attack



Related Work

- ▶ Terminodes
 - ▶ [Hubaux, Buttyan, Capkun 2001]
- ▶ Cornell
 - ▶ [Zhou, Haas 1999]
 - ▶ [Papadimitratos, Haas 2002]
- ▶ Watchdog
 - ▶ [Marti, Giuli, Lai, Baker 2000]
- ▶ Wormhole Detection, SEAD, Ariadne
 - ▶ [Hu, Perrig, Johnson 2002]
- ▶ University of Massachusetts
 - ▶ [Dahill, Levine, Shields, Royer 2002]

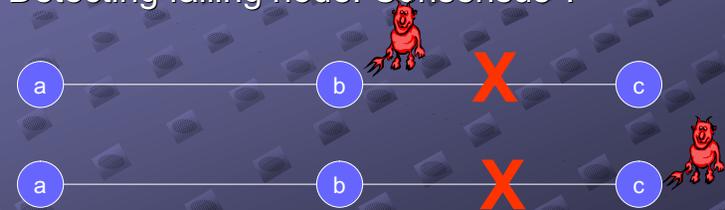
This talk: Unlimited # faults model

- ▶ Trust model
 - ▶ Source and Destination are trusted
 - ▶ Intermediate nodes are authenticated but **not trusted**
- ▶ Adversarial model
 - ▶ Majority of **colluding byzantine** adversaries
 - ▶ **Focus on** containment (not defeating) adversaries

Black Hole Attack

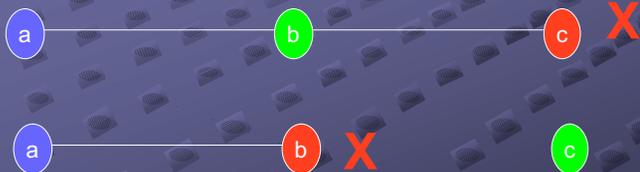
Problem: Adversary may delete a packet
How do we detect and avoid black holes ?

- ▶ Reliable node may be blamed
- ▶ Detecting failing node: Consensus ?



Impossibility of detection

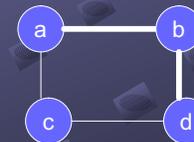
- ▶ Can't tell who is the adversary



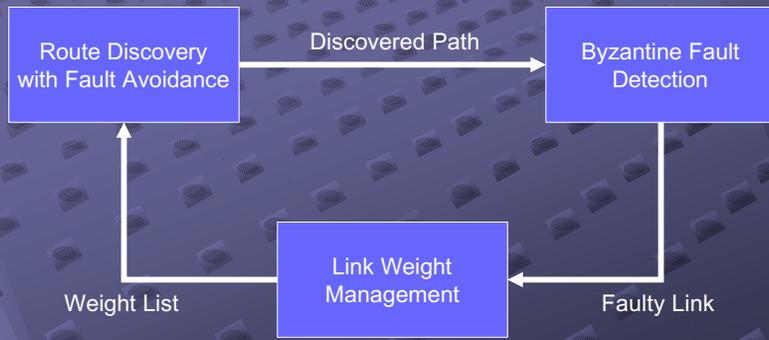
- ▶ This talk:
avoid **both** endpoints of contentious link

This Talk: link reputation system

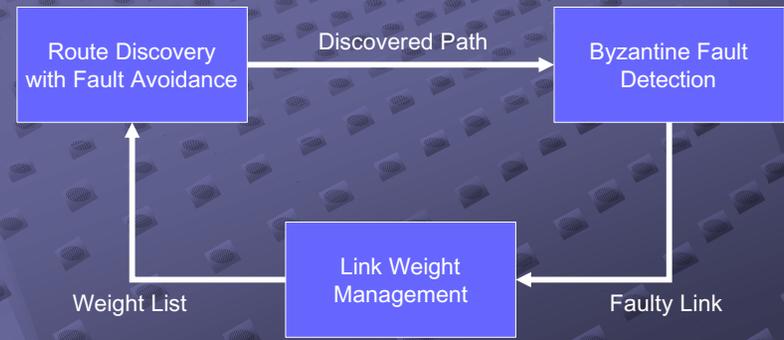
- ▶ Link Weight : reflection of performance statistics (doubled for each fault)
- ▶ Shortest paths w.r.t. link weights avoid faulty area



Protocol Overview

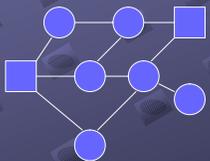


Route Discovery Phase

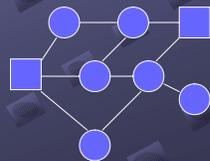


Route Discovery

- ▶ On-demand protocol
 - ▶ Finds a least weight path
- ▶ Request flood
 - ▶ Request includes weight list and signature
 - ▶ Signature verified at every hop
 - ▶ Prevents un-authorized route requests



Request



Response

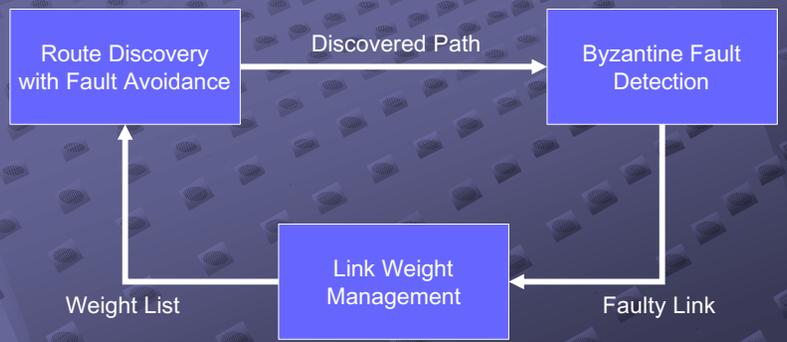
Flood Blocking

- ▶ Flood Blocking Attack
 - ▶ Adversary propagates a false short path
 - ▶ Intermediate nodes do not forward "inferior" valid path information
 - ▶ Source ignores the false path
 - ▶ No path is established
- ▶ Path must be verified at intermediate nodes

Route Discovery (cont.)

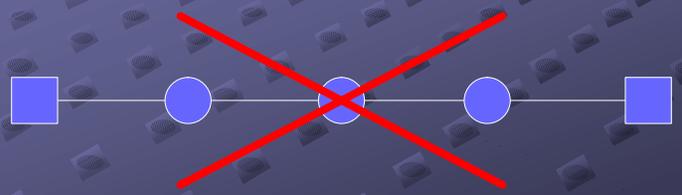
- ▶ Response flood
 - ▶ Prevents response block attack
 - ▶ Path and weight accumulated hop by hop
 - ▶ Appends signature to response
 - ▶ Only lower cost updates are re-broadcast
 - ▶ Every hops verifies the entire path
 - ▶ Prevents flood blocking attack
- ▶ Path is not guaranteed to be fault free
- ▶ Some path is always established

Fault Detection Phase



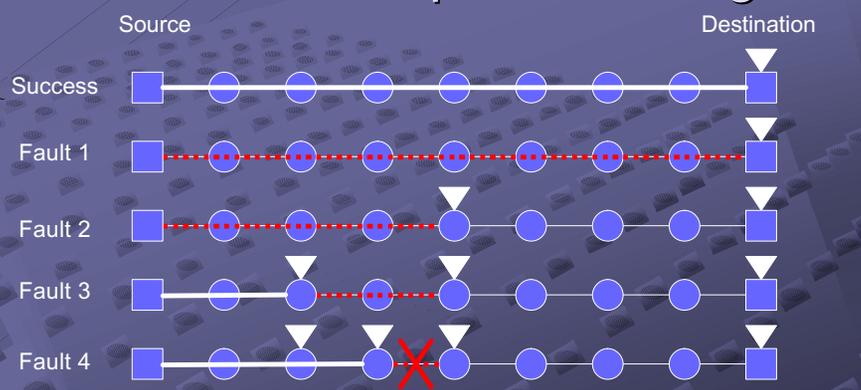
Fault Detection Strategy

- ▶ Probing technique using authenticated acknowledgements
- ▶ Naïve probing technique



▶ Too much overhead per data packet!

Secure Adaptive Probing



Binary search = identified in log n faults

■ Trusted Node	▼ Successful Probe	— Successful Interval
● Intermediate Node	▼ Failed Probe	⋯ Faulty Interval

Probe & Ack Properties

- ▶ Probes
 - ▶ Inseparable from data - listed on all packets
 - ▶ Integrity checked at each probe - HMAC
 - ▶ Enforces path order - onion encrypted list
- ▶ Acks
 - ▶ Authenticated - HMAC
 - ▶ Single combined ack packet - individual acks added at each probe point & onion encrypted
 - ▶ Adversary can't drop selective acks
 - ▶ Staggered timeouts - restarts ack packet
- ▶ A node can't incriminate any link but its own

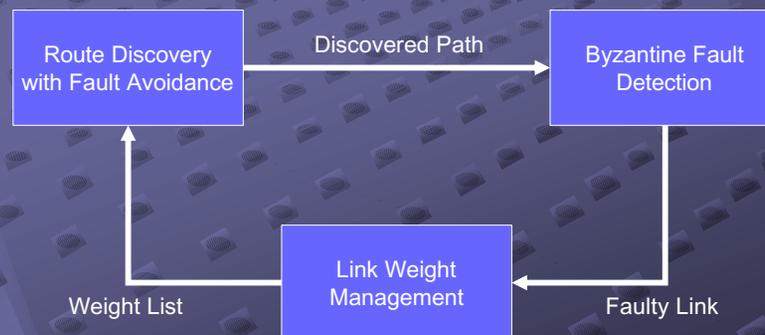
Probe & Ack Specification

- ▶ Probes
 - ▶ List of probes attached to every packet
 - ▶ Each probe is specified by an HMAC
 - ▶ Probes listed in path order
 - ▶ Remainder of probe list is onion encrypted
- ▶ Ack
 - ▶ Authentication via HMAC
 - ▶ Collected and onion encrypted at each probe point

Fault Identification

- ▶ Fault Definition
 - ▶ Packet loss rate violates a fixed threshold
 - ▶ Excessive delay also causes packet loss
- ▶ Identifies faulty links **regardless of reason**
 - ▶ Malicious behavior
 - ▶ Adverse network behavior
 - ▶ Congestion
 - ▶ Intermittent connectivity

Link Weight Management Phase



Link Weight Management

- ▶ Maintains a weight list of identified links
- ▶ Faulty links have their weight doubled
- ▶ Resets link weights
 - ▶ Timed by successful transmissions
 - ▶ **Bounds average loss rate**
- ▶ **Network is never partitioned**

Analysis

- ▶ Network of n nodes of which k are adversaries
- ▶ Assume a fault free path exists

$$q^- - \rho \cdot q^+ \leq b \cdot kn \cdot \log^2 n$$

- ▶ Protocol **bounds the number of packets lost** communicating with the destination

Conclusion

- ▶ On-demand routing protocol resilient to colluding byzantine attackers
- ▶ Adaptive probing identifies a faulty link in $\log n$ faults
- ▶ Bounded long term loss rate
- ▶ Bounded total losses beyond long term rate

Future Work

- ▶ Investigate more sophisticated fault detection
 - ▶ Adaptive threshold
 - ▶ Probabilistic scheme
- ▶ Route caching
- ▶ Simulation and implementation

Questions?

- ▶ Funding by
 - ▶ Johns Hopkins Information Security Institute
 - ▶ DARPA

www.cnds.jhu.edu/archipelago/