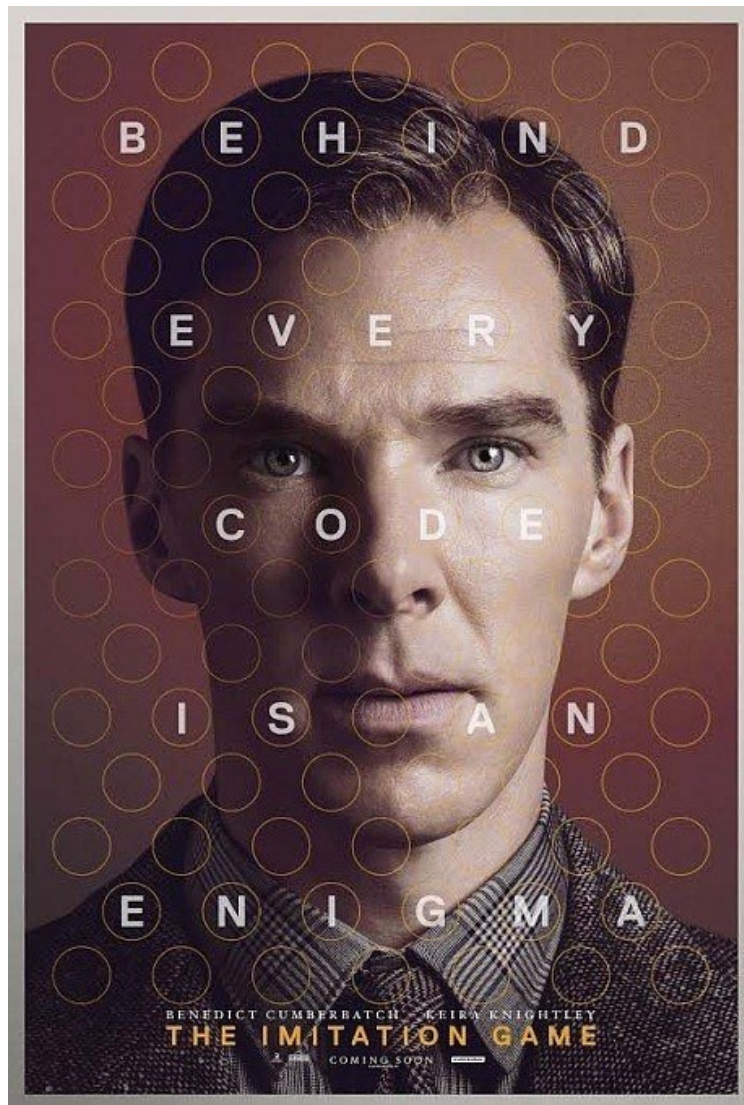


# Automata & languages

A primer on the Theory of Computation



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Part 2 out of 5

Last week was all about

**D**eterministic **F**inite **A**utomaton

We saw three main concepts

Regular Language


Formal definition

Closure

## Regular Language

Formal definition

Closure



A language  $L$  is *regular*  
if some finite automaton  
recognizes it

Regular Language

Formal definition

Closure

A finite automaton is a 5-tuple

$$(Q, \Sigma, \delta, q_0, F)$$

set of  
states

alphabet

start  
state

$(Q, \Sigma, \delta, q_0, F)$

transition  
function

set of  
accept  
states

## Regular Language

### Formal definition

### Closure

If  $L_1$  and  $L_2$  are regular,  
then so are:

$$L_1 \cup L_2 \quad L_1 \cap L_2 \quad \overline{L_1}$$

$$L_1 \oplus L_2 \quad L_1 - L_2$$



# Finite Automata

Thu Sept 26

1

Closure

2

Equivalence

- DFA
- NFA
- Regular Expression