Motivation

• Why is a language such as \( \{0^n1^n \mid n \geq 0\} \) not regular?!?

• It’s really simple! All you need to keep track is the number of 0’s...

• In this chapter we first study context-free grammars
  – More powerful than regular languages
  – Recursive structure
  – Developed for human languages
  – Important for engineers (parsers, protocols, etc.)
Example

- Palindromes, for example, are not regular.
- But there is a pattern.
Example

- Palindromes, for example, are not regular.
- But there is a pattern.

- Q: If you have one palindrome, how can you generate another?
- A: Generate palindromes **recursively** as follows:
  - Base case: $\varepsilon$, 0 and 1 are palindromes.
  - Recursion: If $x$ is a palindrome, then so are $0x0$ and $1x1$. 
Example

- Palindromes, for example, are not regular.
- But there is a pattern.

- Q: If you have one palindrome, how can you generate another?
- A: Generate palindromes recursively as follows:
  - Base case: ε, 0 and 1 are palindromes.
  - Recursion: If x is a palindrome, then so are 0x0 and 1x1.

- Notation: \( x \rightarrow \varepsilon \mid 0 \mid 1 \mid 0x0 \mid 1x1 \).
  - Each pipe ("\mid") is an or, just as in UNIX regexp’s.
  - In fact, all palindromes can be generated from ε using these rules.
Example

- Palindromes, for example, are not regular.
- But there is a pattern.

- Q: If you have one palindrome, how can you generate another?
- A: Generate palindromes recursively as follows:
  - Base case: ε, 0 and 1 are palindromes.
  - Recursion: If x is a palindrome, then so are 0x0 and 1x1.

- Notation: $x \rightarrow \varepsilon \mid 0 \mid 1 \mid 0x0 \mid 1x1$.
  - Each pipe ("|") is an or, just as in UNIX regexp’s.
  - In fact, all palindromes can be generated from ε using these rules.

- Q: How would you generate 11011011?
Context Free Grammars (CFG): Definition

• Definition: A context free grammar consists of \((V, \Sigma, R, S)\) with:
  – \(V\): a finite set of variables (or symbols, or non-terminals)
  – \(\Sigma\): a finite set set of terminals (or the alphabet)
  – \(R\): a finite set of rules (or productions)
    of the form \(v \rightarrow w\) with \(v \in V\), and \(w \in (\Sigma \cup V)^*\)
    (read: “\(v\) yields \(w\)” or “\(v\) produces \(w\)”)
  – \(S \in V\): the start symbol.
Context Free Grammars (CFG): Definition

• Definition: A context free grammar consists of \( (V, \Sigma, R, S) \) with:
  – \( V \): a finite set of variables (or symbols, or non-terminals)
  – \( \Sigma \): a finite set of terminals (or the alphabet)
  – \( R \): a finite set of rules (or productions)
    of the form \( v \rightarrow w \) with \( v \in V \), and \( w \in (\Sigma \cup \{\varepsilon\} \cup V)^* \)
    (read: “\( v \) yields \( w \)” or “\( v \) produces \( w \)”)
  – \( S \in V \): the start symbol.

• Q: What are \( (V, \Sigma, R, S) \) for our palindrome example?
Derivations and Language

• Definition: The derivation symbol “⇒” (read “1-step derives” or “1-step produces”) is a relation between strings in \((\Sigma \cup \mathcal{V})^*\). We write \(x \Rightarrow y\) if \(x\) and \(y\) can be broken up as \(x = svt\) and \(y = swt\) with \(v \rightarrow w\) being a production in \(R\).
Derivations and Language

• Definition: The derivation symbol \( \Rightarrow \) (read “1-step derives” or “1-step produces”) is a relation between strings in \((\Sigma \cup \mathcal{V})^*\). We write \( x \Rightarrow y \) if \( x \) and \( y \) can be broken up as \( x = svt \) and \( y = swt \) with \( v \rightarrow w \) being a production in \( R \).

• Definition: The derivation symbol \( \Rightarrow^* \), (read “derives” or “produces” or “yields”) is a relation between strings in \((\Sigma \cup \mathcal{V})^*\). We write \( x \Rightarrow^* y \) if there is a sequence of 1-step productions from \( x \) to \( y \). I.e., there are strings \( x_i \) with \( i \) ranging from 0 to \( n \) such that \( x = x_0, y = x_n \) and \( x_0 \Rightarrow x_1, x_1 \Rightarrow x_2, x_2 \Rightarrow x_3, \ldots, x_{n-1} \Rightarrow x_n \).
Derivations and Language

- **Definition:** The *derivation symbol* “⇒” (read “1-step derives” or “1-step produces”) is a relation between strings in \((\Sigma \cup V)^*\). We write \(x \⇒ y\) if \(x\) and \(y\) can be broken up as \(x = svt\) and \(y = swt\) with \(v \Rightarrow w\) being a production in \(R\).

- **Definition:** The *derivation symbol* “⇒*”, (read “derives” or “produces” or “yields”) is a relation between strings in \((\Sigma \cup V)^*\). We write \(x \Rightarrow^* y\) if there is a sequence of 1-step productions from \(x\) to \(y\). I.e., there are strings \(x_i\) with \(i\) ranging from 0 to \(n\) such that \(x = x_0\), \(y = x_n\) and \(x_0 \Rightarrow x_1, x_1 \Rightarrow x_2, x_2 \Rightarrow x_3, \ldots, x_{n-1} \Rightarrow x_n\).

- **Definition:** Let \(G\) be a context-free grammar. The **context-free language** (CFL) generated by \(G\) is the set of all terminal strings which are derivable from the start symbol. Symbolically: \(L(G) = \{w \in \Sigma^* \mid S \Rightarrow^* w\}\)
Example: Infix Expressions

- Infix expressions involving \{+ , \times , a , b , c , ( , )\}
- \(E\) stands for an expression (most general)
- \(F\) stands for factor (a multiplicative part)
- \(T\) stands for term (a product of factors)
- \(V\) stands for a variable: \(a\), \(b\), or \(c\)

- Grammar is given by:
  - \(E \rightarrow T \mid E + T\)
  - \(T \rightarrow F \mid T \times F\)
  - \(F \rightarrow V \mid (E)\)
  - \(V \rightarrow a \mid b \mid c\)

- Convention: Start variable is the first one in grammar \(E\)
Example: Infix Expressions

- Consider the string $u$ given by $a \times b + (c + (a + c))$
- This is a valid infix expression. Can be generated from $E$.

1. A sum of two expressions, so first production must be $E \Rightarrow E + T$
2. Sub-expression $a \times b$ is a product, so a term so generated by sequence $E + T \Rightarrow T + T \Rightarrow T \times F + T \Rightarrow \ast a \times b + T$
3. Second sub-expression is a factor only because a parenthesized sum. $a \times b + T \Rightarrow a \times b + F \Rightarrow a \times b + (E) \Rightarrow a \times b + (E + T)$ ...
4. $E \Rightarrow E + T \Rightarrow T + T \Rightarrow T \times F + T \Rightarrow F \times F + T \Rightarrow V \times F + T \Rightarrow a \times F + T \Rightarrow a \times V + T \Rightarrow a \times b + T \Rightarrow a \times b + F \Rightarrow a \times b + (E) \Rightarrow a \times b + (E + T) \Rightarrow a \times b + (T + T) \Rightarrow a \times b + (E + T) \Rightarrow a \times b + (V + T) \Rightarrow a \times b + (c + T) \Rightarrow a \times b + (c + F) \Rightarrow a \times b + (c + (E + T)) \Rightarrow a \times b + (c + (E + T)) \Rightarrow a \times b + (c + (T + T)) \Rightarrow a \times b + (c + (F + T)) \Rightarrow a \times b + (c + (a + T)) \Rightarrow a \times b + (c + (a + T)) \Rightarrow a \times b + (c + (a + T)) \Rightarrow a \times b + (c + (a + V)) \Rightarrow a \times b + (c + (a + c))$
Left- and Right-most derivation

• The derivation on the previous slide was a so-called left-most derivation.

• In a right-most derivation, the variable most to the right is replaced.
  \[-E \Rightarrow E + T \Rightarrow E + F \Rightarrow E + (E) \Rightarrow E + (E + T) \Rightarrow \text{etc.}\]
Ambiguity

• There can be a lot of ambiguity involved in how a string is derived.

• Another way to describe a derivation in a unique way is using derivation trees.
Derivation Trees

- In a **derivation tree** (or parse tree) each node is a symbol. Each parent is a variable whose children spell out the production from left to right. For example $v \rightarrow abcdefg$:

```
  v
 / \ / \ / \ / \ / \ / 
 a  b  c  d  e  f  g
```

- The root is the start variable.
- The leaves spell out the derived string from left to right.
Derivation Trees

• On the right, we see a derivation tree for our string $a \times b + (c + (a + c))$

• Derivation trees help understanding semantics! You can tell how expression should be evaluated from the tree.
Ambiguity

<table>
<thead>
<tr>
<th>&lt;sentence&gt;</th>
<th>→</th>
<th>&lt;action&gt;</th>
<th>&lt;subject&gt;</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;action&gt;</td>
<td>→</td>
<td>&lt;subject&gt;</td>
<td>&lt;activity&gt;</td>
</tr>
<tr>
<td>&lt;subject&gt;</td>
<td>→</td>
<td>&lt;noun&gt;</td>
<td>&lt;noun&gt; and &lt;subject&gt;</td>
</tr>
<tr>
<td>&lt;activity&gt;</td>
<td>→</td>
<td>&lt;verb&gt;</td>
<td>&lt;verb&gt; &lt;object&gt;</td>
</tr>
<tr>
<td>&lt;noun&gt;</td>
<td>→</td>
<td>Hannibal</td>
<td>Clarice</td>
</tr>
<tr>
<td>&lt;verb&gt;</td>
<td>→</td>
<td>ate</td>
<td>played</td>
</tr>
<tr>
<td>&lt;prep&gt;</td>
<td>→</td>
<td>with</td>
<td>and</td>
</tr>
<tr>
<td>&lt;object&gt;</td>
<td>→</td>
<td>&lt;noun&gt;</td>
<td>&lt;noun&gt; &lt;prep&gt; &lt;object&gt;</td>
</tr>
</tbody>
</table>

- Clarice played with Hannibal
- Clarice ate rice with onions
- Hannibal ate rice with Clarice

Q: Are there any suspect sentences?
Ambiguity

• A: Consider “Hannibal ate rice with Clarice”

• This could either mean
  – Hannibal and Clarice ate rice *together*.
  – Hannibal ate rice and *ate* Clarice.

• This ambiguity arises from the fact that the sentence has two different parse-trees, and therefore two different interpretations:
Hannibal and Clarice Ate

- **Sentence**
  - **Action**: with
  - **Subject**
    - **Subject**
      - **Noun**: Hannibal
    - **Activity**
      - **Verb**: ate
      - **Object**: Clarice
Hannibal the Cannibal
Ambiguity: Definition

- Definition:

  A string $x$ is said to be **ambiguous** relative the grammar $G$ if there are two essentially different ways to derive $x$ in $G$.
  - $x$ admits two (or more) different parse-trees
  - equivalently, $x$ admits different left-most [resp. right-most] derivations.

- A grammar $G$ is said to be **ambiguous** if there is some string $x$ in $L(G)$ which is ambiguous.
Ambiguity: Definition

• Definition:

A string $x$ is said to be ambiguous relative the grammar $G$ if there are two essentially different ways to derive $x$ in $G$.
  – $x$ admits two (or more) different parse-trees
  – equivalently, $x$ admits different left-most [resp. right-most] derivations.

• A grammar $G$ is said to be ambiguous if there is some string $x$ in $L(G)$ which is ambiguous.

• Question: Is the grammar $S \rightarrow ab \mid ba \mid aSb \mid bSa \mid SS$ ambiguous?
  – What language is generated?
Ambiguity

- Answer: $L(G) =$ the language with equal no. of $a'$s and $b'$s
- Yes, the language is ambiguous:

```
<table>
<thead>
<tr>
<th>a</th>
<th>a</th>
<th>b</th>
<th>b</th>
<th>a</th>
<th>a</th>
<th>b</th>
<th>b</th>
</tr>
</thead>
<tbody>
<tr>
<td>S</td>
<td>S</td>
<td>S</td>
<td>S</td>
<td>S</td>
<td>S</td>
<td>S</td>
<td>S</td>
</tr>
</tbody>
</table>
```

Diagram:

```
S -> a -> a -> S
|    |    |
|    |    |
|    |    |
| b  | b  |
|    |    |
|    |    |
|    |    |
S -> b -> b -> S
```

```
The recursive nature of CFG’s means that they are especially amenable to correctness proofs.

For example let’s consider the grammar

\[ G = (S \rightarrow \varepsilon \mid ab \mid ba \mid aSb \mid bSa \mid SS) \]

We claim that \( L(G) = L = \{ x \in \{a,b\}^* \mid n_a(x) = n_b(x) \} \), where \( n_a(x) \) is the number of \( a \)'s in \( x \), and \( n_b(x) \) is the number of \( b \)'s.

**Proof**: To prove that \( L = L(G) \) is to show both inclusions:

\( i. \quad L \subseteq L(G) \): Every string in \( L \) can be generated by \( G \).

\( ii. \quad L \supseteq L(G) \): \( G \) only generate strings of \( L \).

- This part is easy, so we concentrate on part i.
Proving $L \subseteq L(G)$

- $L \subseteq L(G)$: Show that every string $x$ with the same number of $a$’s as $b$’s is generated by $G$. Prove by induction on the length $n = |x|$.
- Base case: The empty string is derived by $S \rightarrow \varepsilon$.
- Inductive hypothesis: Assume $n > 0$. Let $u$ be the smallest non-empty prefix of $x$ which is also in $L$.
  - Either there is such a prefix with $|u| < |x|$, then $x = uv$ whereas $v \in L$ as well, and we can use $S \rightarrow SS$ and repeat the argument.
  - Or $x = u$. In this case notice that $u$ can’t start and end in the same letter. If it started and ended with $a$ then write $x = ava$. This means that $v$ must have 2 more $b$’s than $a$’s. So somewhere in $v$ the $b$’s of $x$ catch up to the $a$’s which means that there’s a smaller prefix in $L$, contradicting the definition of $u$ as the smallest prefix in $L$. Thus for some string $v$ in $L$ we have $x = avb$ OR $x = bva$. We can use either $S \rightarrow aSb$ OR $S \rightarrow bSa$. 

Designing Context-Free Grammars

• As for regular languages this is a creative process.

• However, if the grammar is the union of simpler grammars, you can design the simpler grammars (with starting symbols $S_1$, $S_2$, respectively) first, and then add a new starting symbol/production $S \rightarrow S_1 \mid S_2$.

• If the CFG happens to be regular as well, you can first design the FA, introduce a variable/production for each state of the FA, and then add a rule $x \rightarrow ay$ to the CFG if $\delta(x,a) = y$ is in the FA. If a state $x$ is accepting in FA then add $x \rightarrow \varepsilon$ to CFG. The start symbol of the CFG is of course equivalent to the start state in the FA.

• There are quite a few other tricks. Try yourself...
The recursive nature of CFG’s means that they are especially amenable to correctness proofs.

For example let’s consider again our grammar

\[ G = (S \rightarrow \varepsilon \mid ab \mid ba \mid aSb \mid bSa \mid SS) \]

We claim that \( L(G) = L = \{ x \in \{a,b\}^* \mid n_a(x) = n_b(x) \} \), where \( n_a(x) \) is the number of a’s in \( x \), and \( n_b(x) \) is the number of b’s.

**Proof**: To prove that \( L = L(G) \) is to show both inclusions:

i. \( L \subseteq L(G) \): Every string in \( L \) can be generated by \( G \).

ii. \( L \supseteq L(G) \): \( G \) only generate strings of \( L \).
CFG’s: Proving Correctness

• The recursive nature of CFG’s means that they are especially amenable to correctness proofs.

• For example let’s consider again our grammar
  \[ G = (S \to \varepsilon | ab | ba | aSb | bSa | SS) \]
  We claim that \( L(G) = L = \{ x \in \{a,b\}^* | n_a(x) = n_b(x) \} \),
  where \( n_a(x) \) is the number of \( a \)'s in \( x \), and \( n_b(x) \) is the number of \( b \)'s.

• \textbf{Proof}: To prove that \( L = L(G) \) is to show both inclusions:
  \begin{enumerate}
  \item \( L \subseteq L(G) \): Every string in \( L \) can be generated by \( G \).
  \item \( L \supseteq L(G) \): \( G \) only generate strings of \( L \).
  \end{enumerate}

Part \textit{ii}. is easy (see why?), so we’ll concentrate on part \textit{i}. 
Proving \( L \subseteq L(G) \)

- \( L \subseteq L(G) \): Show that every string \( x \) with the same number of \( a \)'s as \( b \)'s is generated by \( G \). Prove by induction on the length \( n = |x| \).

- **Base case:** The empty string is derived by \( S \Rightarrow \varepsilon \)

- **Inductive hypothesis:**
  Assume that \( G \) generates all strings of equal number of \( a \)'s and \( b \)'s of (even) length up to \( n \).

Consider any string of length \( n+2 \). There are essentially 4 possibilities:

1. \( awb \)
2. \( bwa \)
3. \( awa \)
4. \( bwb \)
Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

  Consider any string of length $n+2$. There are essentially 4 possibilities:

  1. $awb$
  2. $bwa$
  3. $awa$
  4. $bwb$

  Given $S \Rightarrow^* w$, $awb$ and $bwa$ are generated from $w$ using the rules $S \rightarrow aSb$ and $S \rightarrow bSa$ (induction hypothesis)
Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

Now, consider a string like $awa$. For it to be in $L$ requires that $w$ isn’t in $L$ as $w$ needs to have 2 more $b$’s than $a$’s.

- Split $awa$ as follows: $0a_1 \ldots -1a_0$
  
  where the subscripts after a prefix $v$ of $awa$ denotes $n_a(v) - n_b(v)$

- Think of this as counting starting from 0.
  
  Each $a$ adds 1. Each $b$ subtracts 1. At the end, we should be at 0.

Somewhere along the string (in $w$), the counter crosses 0 (more $b$’s)
Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

Somewhere along the string (in $w$), the counter crosses 0:

$$
\begin{array}{c}
\overset{u}{0a_1 \ldots -1x_0 \ y \ldots -1a_0} \\
\overset{v}{\text{with } x, y \in \{a, b\}}
\end{array}
$$

- $u$ and $v$ have an equal number of $a$’s and $b$’s and are shorter than $n$.
- Given $S \Rightarrow^* u$ and $S \Rightarrow^* v$, the rule $S \rightarrow SS$ generates $awa = uv$ (induction hypothesis)

- The same argument applies for strings like $bwb$
Push-Down Automata (PDA)

- Finite automata where the machine interpretation of regular languages.

- **Push-Down Automatons** are the machine interpretation for grammars.

- The problem of finite automata was that they couldn’t handle languages that needed some sort of unbounded memory... something that could be implemented easily by a single (unbounded) integer **register**!

- Example: To recognize the language $L = \{0^n1^n \mid n \geq 0\}$, all you need is to count how many 0’s you have seen so far...

- Push-Down Automata allow even more than a register: a full **stack**!
Recursive Algorithms and Stacks

• A stack allows the following basic operations
  – Push, pushing a new element on the top of the stack.
  – Pop, removing the top element from the stack (if there is one).
  – Peek, checking the top element without removing it.

• General Principle in Programming:
  Any recursive algorithm can be turned into a non-recursive one using a stack and a while-loop which exits only when stack is empty.
Recursive Algorithms and Stacks

- A stack allows the following basic operations
  - **Push**, pushing a new element on the top of the stack.
  - **Pop**, removing the top element from the stack (if there is one).
  - **Peek**, checking the top element without removing it.

- General Principle in Programming: *Any recursive algorithm* can be turned into a non-recursive one using a stack and a while-loop which exits only when stack is empty.

- It seems that with a stack at our fingertips we can even recognize **palindromes**! Yoo-hoo!
  - Palindromes are generated by the grammar $S \rightarrow \varepsilon \mid aSa \mid bSb$.
  - Let’s simplify for the moment and look at $S \rightarrow \# \mid aSa \mid bSb$. 
From CFG’s to Stack Machines

- The CFG $S \rightarrow # \mid aSa \mid bSb$ describes palindromes containing exactly 1 #.

- Question: Using a stack, how can we recognize such strings?
PDA’s à la Sipser

• To aid analysis, theoretical stack machines restrict the allowable operations. Each text-book author has his/her own version.

• Sipser’s machines are especially simple:
  – Push/Pop rolled into a single operation: replace top stack symbol.
  – In particular, replacing top by $\varepsilon$ is a pop.

• No intrinsic way to test for empty stack.
  – Instead often push a special symbol (“$”) as the very first operation!

• Epsilon’s used to increase functionality
  – result in default nondeterministic machines.
Sipser’s PDA Version

If at state $p$ and next input is $x$ and top stack is $y$, then go to state $q$ and replace $y$ by $z$ on stack.

- $x = \varepsilon$: ignore input, don’t read
- $y = \varepsilon$: ignore top of stack and push $z$
- $z = \varepsilon$: pop $y$

In addition, push “$” initially to detect the empty stack.
PDA: Formal Definition

- Definition: A pushdown automaton (PDA) is a 6-tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$:
  - $Q$, $\Sigma$, and $q_0$, and $F$ are defined as for an FA.
  - $\Gamma$ is the stack alphabet.
  - $\delta$ is as follows:
    Given a state $p$, an input symbol $x$ and a stack symbol $y$, $\delta(p, x, y)$ returns all $(q, z)$ where $q$ is a target state and $z$ a stack replacement for $y$.

$$\delta: Q \times \Sigma \times \Gamma \rightarrow P(Q \times \Gamma)$$
PDA Exercises

• Draw the PDA \( \{a^i b^j c^k \mid i,j,k \geq 0 \text{ and } i=j \text{ or } i=k\} \)

• Draw the PDA for \( L = \{x \in \{a,e\}^* \mid n_a(x) = 2n_e(x)\} \)
Model Robustness

- The class of regular languages was quite robust
  - Allows multiple ways for defining languages (automaton vs. regexp)
  - Slight perturbations of model do not change result (non-determinism)

- The class of context free languages is also robust: you can use either PDA’s or CFG’s to describe the languages in the class.

- However, it is less robust than regular languages when it comes to slight perturbations of the model:
  - Smaller classes
    - Right-linear grammars
    - Deterministic PDA’s
  - Larger classes
    - Context Sensitive Grammars
• The DFA above can be simulated by the grammar
  - $x \rightarrow 0x \mid 1y$
  - $y \rightarrow 0x \mid 1z$
  - $z \rightarrow 0x \mid 1z \mid \varepsilon$

• Definition: A right-linear grammar is a CFG such that every production is of the form $A \rightarrow uB$, or $A \rightarrow u$ where $u$ is a terminal string, and $A,B$ are variables.
Right Linear Grammars vs. Regular Languages

• Theorem: If $M = (Q, \Sigma, \delta, q_0, F)$ is an NFA then there is a right-linear grammar $G(M)$ which generates the same language as $M$.

• Proof:
  – Variables are the states: $V = Q$
  – Start symbol is start state: $S = q_0$
  – Same alphabet of terminals $\Sigma$
  – A transition $q_1 \rightarrow a \rightarrow q_2$ becomes the production $q_1 \rightarrow aq_2$
  – For each transition, $q_1 \rightarrow aq_2$ where $q_2$ is an accept state, add $q_1 \rightarrow a$ to the grammar

• Homework: Show that the reverse holds. Right-linear grammar can be converted to a FSA. This implies that $RL \approx$ Right-linear CFL.
Right Linear Grammars vs. Regular Languages

- **Theorem:** If $M = (Q, \Sigma, \delta, q_0, F)$ is an NFA then there is a right-linear grammar $G(M)$ which generates the same language as $M$.

- **Proof:**
  - Variables are the states: $V = Q$
  - Start symbol is start state: $S = q_0$
  - Same alphabet of terminals $\Sigma$
  - A transition $q_1 \xrightarrow{a} q_2$ becomes the production $q_1 \rightarrow aq_2$
  - For each transition, $q_1 \rightarrow aq_2$ where $q_2$ is an accept state, add $q_1 \rightarrow a$ to the grammar

- **Homework:** Show that the reverse holds. Right-linear grammar can be converted to a FSA. This implies that $RL \approx$ Right-linear CFL.

- **Question:** Can every CFG be converted into a right-linear grammar?
Chomsky Normal Form

• Chomsky came up with an especially simple type of context free grammars which is able to capture all context free languages, the Chomsky normal form (CNF).

• Chomsky's grammatical form is particularly useful when one wants to prove certain facts about context free languages. This is because assuming a much more restrictive kind of grammar can often make it easier to prove that the generated language has whatever property you are interested in.

• Noam Chomsky, linguist at MIT, creator of the Chomsky hierarchy, a classification of formal languages. Chomsky is also widely known for his left-wing political views and his criticism of the foreign policy of U.S. government.
Chomsky Normal Form

- Definition: A CFG is said to be in Chomsky Normal Form if every rule in the grammar has one of the following forms:

  - $S \rightarrow \varepsilon$  
    (\(\varepsilon\) for epsilon’s sake only)
  - $A \rightarrow BC$  
    (dyadic variable productions)
  - $A \rightarrow a$  
    (unit terminal productions)

where $S$ is the start variable, $A,B,C$ are variables and $a$ is a terminal.

- Thus epsilons may only appear on the right hand side of the start symbol and other rights are either 2 variables or a single terminal.
Converting a general grammar into Chomsky Normal Form works in four steps:

1. Ensure that the start variable doesn't appear on the right hand side of any rule.
2. Remove all epsilon productions, except from start variable.
3. Remove unit variable productions of the form $A \rightarrow B$ where $A$ and $B$ are variables.
4. Add variables and dyadic variable rules to replace any longer non-dyadic or non-variable productions.
CFG $\rightarrow$ CNF: Example

\[ S \rightarrow \varepsilon | a | b | aSa | bSb \]

1. No start variable on right hand side
   \[
   S' \rightarrow S \\
   S \rightarrow \varepsilon | a | b | aSa | bSb
   \]

2. Only start state is allowed to have $\varepsilon$
   \[
   S' \rightarrow S | \varepsilon \\
   S \rightarrow \varepsilon | a | b | aSa | bSb | aa | bb
   \]

3. Remove unit variable productions of the form $A \rightarrow B$.
   \[
   S' \rightarrow S | \varepsilon | a | b | aSa | bSb | aa | bb \\
   S \rightarrow a | b | aSa | bSb | aa | bb
   \]
CFG $\rightarrow$ CNF: Example continued

\[ S' \rightarrow S|\varepsilon|a|b|aSa|bSb|aa|bb \]
\[ S \rightarrow a|b|aSa|bSb|aa|bb \]

4. Add variables and dyadic variable rules to replace any longer productions.

\[ S' \rightarrow \varepsilon|a|b|aSa|bSb|aa|bb|AB|CD|AA|CC \]
\[ S \rightarrow a|b|aSa|bSb|aa|bb|AB|CD|AA|CC \]
\[ A \rightarrow a \]
\[ B \rightarrow SA \]
\[ C \rightarrow b \]
\[ D \rightarrow SC \]
CFG $\rightarrow$ PDA

- CFG’s can be converted into PDA’s.

- In “NFA $\rightarrow$ REX” it was useful to consider GNFA’s as a middle stage. Similarly, it’s useful to consider Generalized PDA’s here.

- A **Generalized PDA** (GPDA) is like a PDA, except it allows the top stack symbol to be replaced by a whole string, not just a single character or the empty string. It is easy to convert a GPDA’s back to PDA’s by changing each compound push into a sequence of simple pushes.
CFG $\rightarrow$ GPDA Recipe

1. Push the marker symbol $\$\$ and the start symbol $S$ on the stack.

2. **Repeat** the following steps forever

   a. If the top of the stack is the **variable symbol** $A$, **nondeterministically** select a rule of $A$, and substitute $A$ by the string on the right-hand-side of the rule.

   b. If the top of the stack is a **terminal symbol** $a$, then read the next symbol from the input and compare it to $a$. If they match, continue. If they do not match **reject** this branch of the execution.

   c. If the top of the stack is the symbol $\$$, enter the accept state.
      
      (Note that if the input was not yet empty, the PDA will still reject this branch of the execution.)
CFG $\rightarrow$ GPDA $\rightarrow$ PDA: Example

- $S\rightarrow aTb \mid b$
- $T\rightarrow Ta \mid \varepsilon$
CFG $\rightarrow$ PDA: Now you try!

- Convert the grammar $S \rightarrow \varepsilon | a | b | aSa | bSb$
PDA $\rightarrow$ CFG

- To convert PDA’s to CFG’s we’ll need to simulate the stack inside the productions.

- Unfortunately, in contrast to our previous transitions, this is not quite as constructive. We will therefore only state the theorem.

- Theorem: For each push-down automation there is a context-free grammar which accepts the same language.

- Corollary: PDA $\approx$ CFG.
Context Sensitive Grammars

• An even more general form of grammars exists. In general, a non-context free grammar is one in which whole mixed variable/terminal substrings are replaced at a time. For example with $\Sigma = \{a, b, c\}$ consider:

  $S \rightarrow \varepsilon \mid ASBC$  \hspace{1cm}  $aB \rightarrow ab$
  $A \rightarrow a$  \hspace{1cm}  $bB \rightarrow bb$
  $CB \rightarrow BC$  \hspace{1cm}  $bC \rightarrow bc$
  $cC \rightarrow cc$

• When length of LHS always $\leq$ length of RHS (plus some other minor restrictions), these general grammars are called context sensitive.
Are all languages context-free?

- Design a CFG (or PDA) for the following languages:
  - $L = \{ w \in \{0,1,2\}^* \mid \text{there are } k \text{ 0's, } k \text{ 1's, and } k \text{ 2's for } k \geq 0 \}$
  - $L = \{ w \in \{0,1,2\}^* \mid \text{with } |0| = |1| \text{ or } |0| = |2| \text{ or } |1| = |2| \}$
  - $L = \{ 0^k1^k2^k \mid k \geq 0 \}$
Tandem Pumping

- Analogous to regular languages there is a pumping lemma for context free languages. The idea is that you can pump a context free language at two places (but not more).

- Theorem: Given a context free language $L$, there is a number $p$ (tandem-pumping number) such that any string in $L$ of length $\geq p$ is tandem-pumpable within a substring of length $p$. In particular, for all $w \in L$ with $|w| \geq p$ we can write:
  - $w = uvxyz$
  - $|vy| \geq 1$ (pumpable areas are non-empty)
  - $|vxy| \leq p$ (pumping inside length-$p$ portion)
  - $uv^ixy^iz \in L$ for all $i \geq 0$ (tandem-pump $v$ and $y$)

- If there is no such $p$ the language is not context-free.
Proving Non-Context Freeness: Example

- \( L = \{1^n0^n1^n0^n \mid n \text{ is non-negative} \} \)

- Let’s try \( w = 1^p0^p1^p0^p \). Clearly \( w \in L \) and \( |w| \geq p \).

- With \(|vxy| \leq p\), there are only three places where the “sliding window” \( vxy \) could be:

  1. \( 1\ldots10\ldots01\ldots10\ldots0 \)
  2. \( 1\ldots10\ldots01\ldots10\ldots0 \)
  3. \( 1\ldots10\ldots01\ldots10\ldots0 \)

- In all three cases, pumping up such a case would only change the number of 0s and 1s in that part and not in the other two parts; this violates the language definition.
Proving Non-Context Freeness: You try!

- \( L = \{ x = y+z \mid x, y, \text{ and } z \text{ are binary bit-strings satisfying the equation} \} \)

- The hard part is to come up with a word which cannot be pumped, such as...