

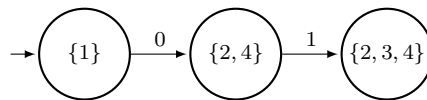


## Discrete Event Systems

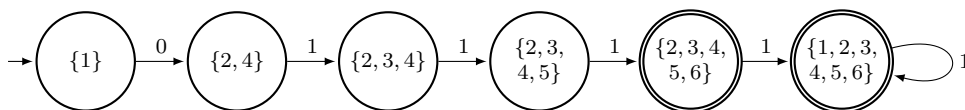
### Solution to Exercise Sheet 3

### 1 Finite Automata and Regular Languages [Exam]

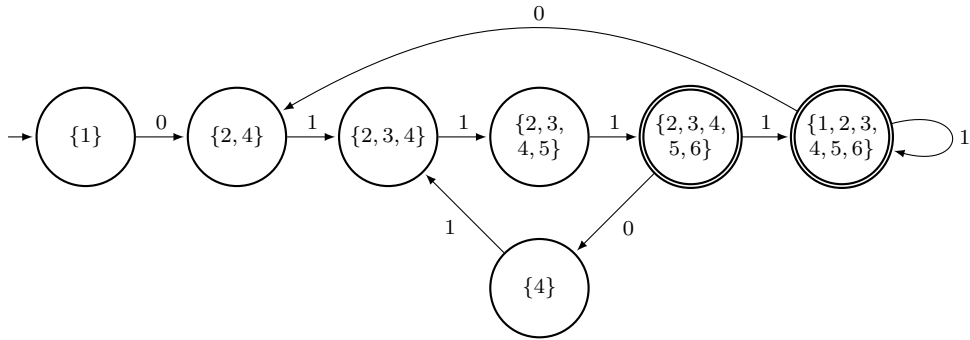
- a) We could use the systematic transformation scheme presented in the lecture (slide 1/75). Considering the large number of states, however, this will easily lead to an explosion of states in the derandomized automaton. Hence, we build the deterministic finite automaton in a step-wise manner, only creating those states that are actually required: Initially, the automaton requires a 0. Subsequently, only a 1 is accepted. Including the various transitions, this 1 can lead to three different states, namely states 2, 3, and 4.



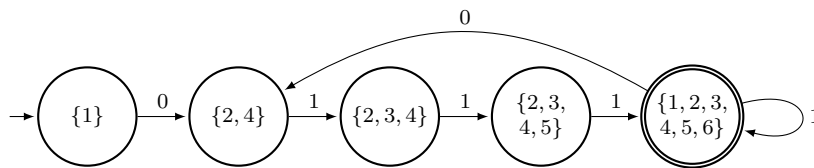
In any of the states 2, 3, and 4, only a 1 is accepted. Assume that the automaton is currently in state 2, this 1 can lead to states  $\{2, 3, 4\}$  when including all  $\epsilon$ -transitions. When in state 3, the 1 leads to states  $\{2, 3, 4, 5\}$  and finally, when being in state 4, the reachable states given a 1 are  $\{2, 3, 4\}$ . Hence, a 1 leads from state  $\{2, 3, 4\}$  to state  $\{2, 3, 4, 5\}$ . Repeating the same process for state  $\{2, 3, 4, 5\}$ , we can see that, again, only a 1 is accepted, which leads to state  $\{2, 3, 4, 5, 6\}$ . Because the state 6 in the original NFA was an accepting state,  $\{2, 3, 4, 5, 6\}$  is also accepting in the DFA. From state  $\{2, 3, 4, 5, 6\}$ , an additional 1 will lead to another accepting state  $\{1, 2, 3, 4, 5, 6\}$ . And from this state, any subsequent 1 returns to state  $\{1, 2, 3, 4, 5, 6\}$  as well.



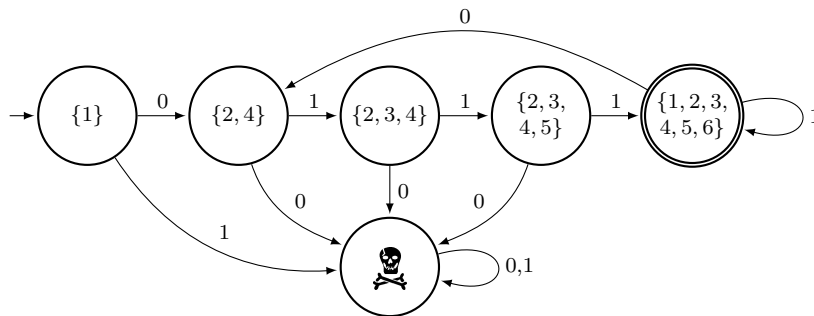
What happens if a 0 occurs in the input? This is feasible only when the deterministic state includes either state 1 or state 6. In state  $\{2, 3, 4, 5, 6\}$ , a 0 necessarily leads to state  $\{4\}$ , whereas in state  $\{1, 2, 3, 4, 5, 6\}$  a 0 leads to state  $\{2, 4\}$ . In both of these states, the only acceptable input symbol is a 1 and leads to the state  $\{2, 3, 4\}$ . Hence, the deterministic finite automaton looks like this:



It can easily be seen, that first the states  $\{2, 3, 4, 5, 6\}$ ,  $\{1, 2, 3, 4, 5, 6\}$  and then the states  $\{4\}$ ,  $\{2, 4\}$  can be merged and hence, the automaton can be reduced to the one shown in the next figure.



This is not a DFA yet, because the crash state is still missing. The final deterministic automaton looks like this:



- b) By studying the above automaton, it can be seen that the following regular language is accepted:  $01111^*(01111^*)^* = (01111^*)^+$ .

## 2 Pumping Lemma [Exam]

### The Pumping Lemma in a Nutshell

Given a language  $L$ , assume for contradiction that  $L$  is regular and has the pumping length  $p$ . Construct a suitable word  $w \in L$  with  $|w| \geq p$  ("there exists  $w \in L$ ") and show that for all divisions of  $w$  into three parts,  $w = xyz$ , with  $|x| \geq 0$ ,  $|y| \geq 1$ , and  $|xy| \leq p$ , there exists a pumping exponent  $i \geq 0$  such that  $w' = xy^iz \notin L$ . If this is the case,  $L$  is not regular.

- a) Language  $L_1$  can be shown to be non-regular using the pumping lemma. Assume for contradiction that  $L_1$  is regular and let  $p$  be the corresponding pumping length. Choose  $w$  to be the word  $0110^p1^p$ . Because  $w$  is an element of  $L_1$  and has length more than  $p$ , the pumping lemma guarantees that  $w$  can be split into three parts,  $w = xyz$ , where  $|xy| \leq p$  and for any  $i \geq 0$ , we have  $xy^iz \in L_1$ . In order to obtain the contradiction, we must prove that for every possible partition into three parts  $w = xyz$  where  $|xy| \leq p$ , the word  $w$  cannot be pumped. We therefore consider the various cases.

- (1) If  $y$  starts with any suffix of the first three symbols (i.e. 011) of  $w$ , the word  $w$  cannot be pumped without violating either the constraints  $a = 1$  or  $b = 2$  (e.g.  $010110^p1^p$  for  $y = 01$ ) or creating a word with an illegal structure (e.g.  $0110110^p1^p$  for  $y = 011$ ).
- (2) If  $y$  consists of only 0s from the second block, the word  $w' = xy^iz$  has more 0s than 1s in the last  $|w'| - 3$  symbols and hence  $c \neq d$ .

Note that  $y$  cannot contain 1s from the second block because of the requirement  $|xy| \leq p$ . We have shown that for all possible divisions of  $w$  into three parts, the pumped word is not in  $L_1$ . Therefore,  $L_1$  cannot be regular and we have a contradiction.

- b) With the adapted language  $L_2$ , the proof of non-regularity is much more tricky! Specifically, non-regularity of  $L_2$  cannot be proven using the pumping lemma, because any word in  $L_2$  can actually be pumped! Consider for instance a word  $w$  of the form  $0110^p1^p$ . In this case, we can split  $w$  into the three parts  $x = 0, y = 11, z = 0^p1^p$ , which is in accordance with the rules of the pumping lemma. It can be seen, however, that any word  $xy^iz$  is also in  $L_2$ ! That is, the language  $L_2$  can be pumped and yet, it is not regular as shown below.

Assume for contradiction that there exists a finite automaton  $A$  which accepts the language  $L_2$ . Every word that starts with the input-sequence 0110 is only accepted if the remainder of the word has the form  $0^{c-1}d^c$  for some integer  $c > 0$ . Let  $q_1$  be the state reached after the input 0110. Given the automaton  $A$ , we can construct a regular automaton  $A'$  that is equivalent to  $A$  with the only difference that its initial state is  $q_1$ . By the definition of  $A$ , this adapted finite automaton  $A'$  accepts all words of the form  $0^{c-1}d^c$ . However, as shown on slide 1/95 of the script, the language  $0^{c-1}d^c$  is not regular. Hence,  $A'$  and thus  $A$  cannot be finite automata. Because there exists a finite automaton for every regular language, it follows that  $L_2$  cannot be regular. Language  $L_2$  shows that while every regular language can be pumped according to the pumping lemma, there are also non-regular languages that can be pumped.

*Variant:* We can alternatively use the fact that if two languages  $L$  and  $L'$  are regular, the language defined by the intersection of the two languages  $L \cap L'$  is regular as well (cf. p. 1/41). Consider the regular language  $L_3 = \{w \in 0110^*1^*\}$ . Notice that the intersection of  $L_3$  with  $L_2 = \{0^a1^b0^c1^d \mid a, b, c, d \geq 0 \text{ and if } a = 1 \text{ and } b = 2 \text{ then } c = d\}$  contains exactly all words  $w \in \{0110^n1^n \mid n \geq 0\}$ . This, however, is the exact language  $L_1$  we proved not to be regular in the first part of this exercise. If we assume  $L_2$  to be regular,  $L_1$  must be regular as well, since  $L_1 = L_2 \cap L_3$ . This is a contradiction. Thus  $L_2$  cannot be regular.

### Be Careful!

The argumentation above is based on the closure properties of regular languages and only works in the direction presented. That is, for an operator  $\diamond \in \{\cup, \cap, \bullet\}$ , we have:

If  $L_1$  and  $L_2$  are regular, then  $L = L_1 \diamond L_2$  is also regular.

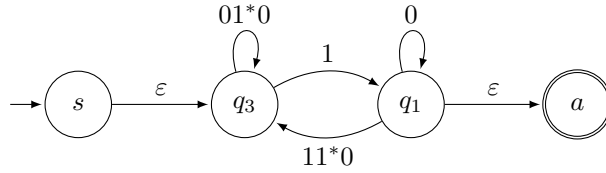
If either  $L_1$  or  $L_2$  or both are non-regular, we cannot deduce the non-regularity of  $L$  or vice-versa. Moreover,  $L$  being regular does not imply that  $L_1$  and  $L_2$  are regular as well. This may sound counter-intuitive which is why we give examples for the three operators.

- $L = L_1 \cup L_2$ : Let  $L_1$  be any non-regular language and  $L_2$  its complement. Then  $L = \Sigma^*$  is regular.
- $L = L_1 \cap L_2$ : Let  $L_1$  be any non-regular language and  $L_2$  its complement. Then  $L = \emptyset$  is regular.
- $L = L_1 \bullet L_2$ : Let  $L_1 = \{a^*\}$  (a regular language) and  $L_2 = \{a^p \mid p \text{ is prime}\}$  (a non-regular language) then  $L = \{aaa^*\}$  is regular.

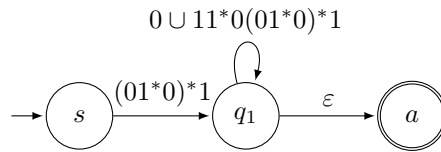
Hence, to prove that a language  $L_x$  is non-regular, you assume it to be regular for contradiction. Then you combine it with a *regular* language  $L_r$  to obtain a language  $L = L_x \diamond L_r$ . If  $L$  is non-regular,  $L_x$  could not have been regular either.

### 3 Transforming Automata [Exam]

- a) The regular expression can be obtained from the finite automaton using the transformation presented in the script on slide 1/85. After ripping out state  $q_2$ , the corresponding GNFA looks like this:



After also removing state  $q_3$ , the GNFA looks as follows.



Eliminating the last state  $q_1$  yields the final solution, which is  $(01^*0)^*1(0 \cup 11^*0(01^*0)^*1)^*$ .

*Note:* Ripping out the interior states in a different order yields a distinct yet equivalent regular expression. The order  $q_1, q_2, q_3$ , for example, results in  $((0 \cup 10^*1)^*1^*0)^*10^*$ .

- b) The best way to solve this problem is to ask, which words are actually not in  $\Phi(L)$ . The word 1, for instance must be in  $\Phi(L)$ , because the word 10 is in  $L$ . Moreover, the word 11 is in  $\Phi(L)$ , because 1101 is in  $L$ . Also, 10, 01, and 00 are in  $\Phi(L)$  because of the words 1000, 0101, and 0010, respectively. More generally, it can be seen from every state in the automaton and for all  $k \geq 2$ , there is a sequence of  $k$  symbols that lead to the accepting state. Hence, all words of length at least 2 are in  $\Phi(L)$ . Also, as seen before, the word 1 is in  $\Phi(L)$ . The only words that are not in  $\Phi(L)$  are therefore 0 and  $\epsilon$ : 0 is not in  $\Phi(L)$ , because there is no word of length 2 in  $L$  starting with 0 that leads to an accepting state, and  $\epsilon$  is not in  $\Phi(L)$ , because  $\epsilon \notin L$ . With this, constructing the resulting DFA is now easy.

