

Does a Blockchain Need Altruism?



Roger Wattenhofer

Do You Trust the Miners?



**IL
BUONO** **IL
BRUTTO** **IL
CATTIVO**

un film di **SERGIO LEONE**
CLINT EASTWOOD • ELI WALLACH • LEE VAN CLEEF

Modeling Distributed Systems

Altruistic



Rational



Crash



Byzantine



Modeling Distributed Systems



Crash

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Altruistic

Byzantine



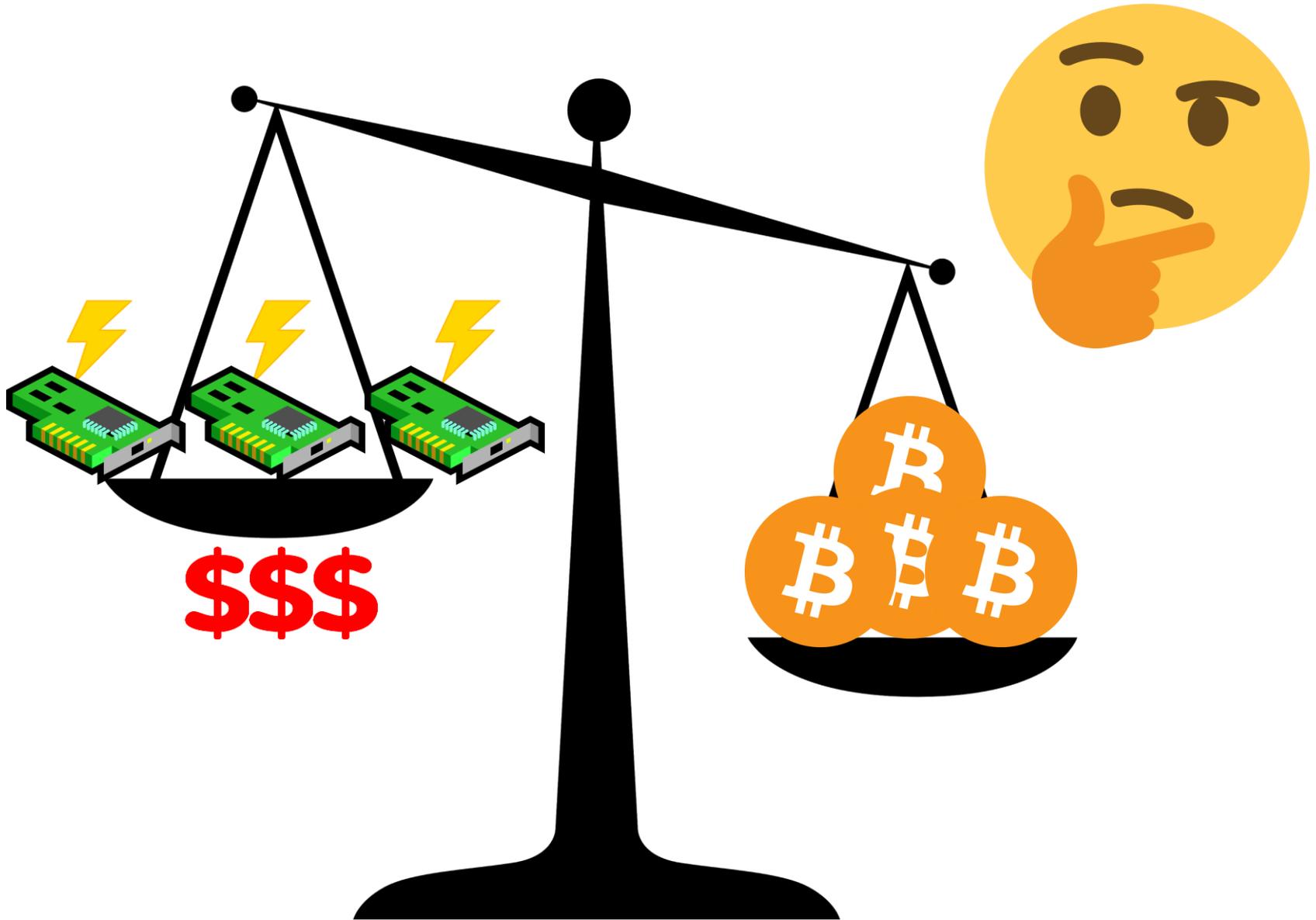
Who are the Miners?

Bitcoin: A Peer-to-Peer Electronic Cash System

Satoshi Nakamoto
satoshin@gmx.com
www.bitcoin.org

“The system is secure as long as
honest nodes collectively control more
CPU power than any cooperating
group of attacker nodes.”

Mining is a Rational Business



Mining is a Rational Business

ALTCOIN MINING MAY 21, 2018 21:50 CET

Japanese Cryptocurrency Monacoin Hit by Selfish Mining Attack



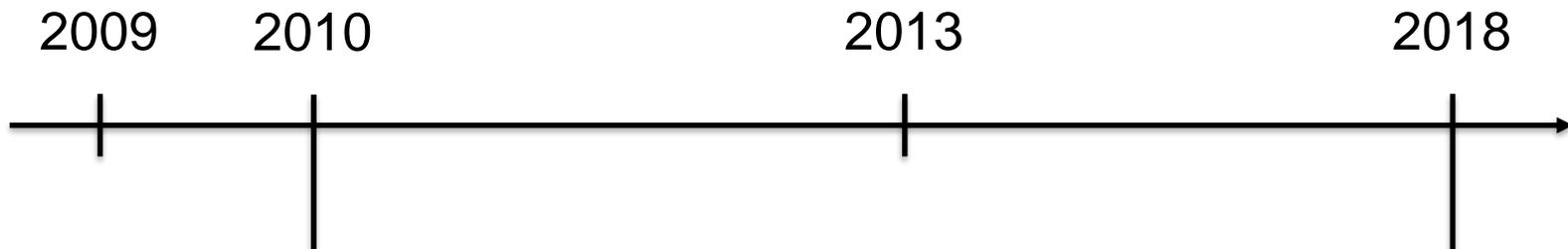
Selfish Mining Timeline

Majority is not Enough: Bitcoin Mining is Vulnerable



Ittay Eyal and Emin Gün Sirer

Department of Computer Science, Cornell University
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Topic: Mining cartel attack (Read 31693 times)



Mining cartel attack

December 12, 2010, 06:09:12 PM

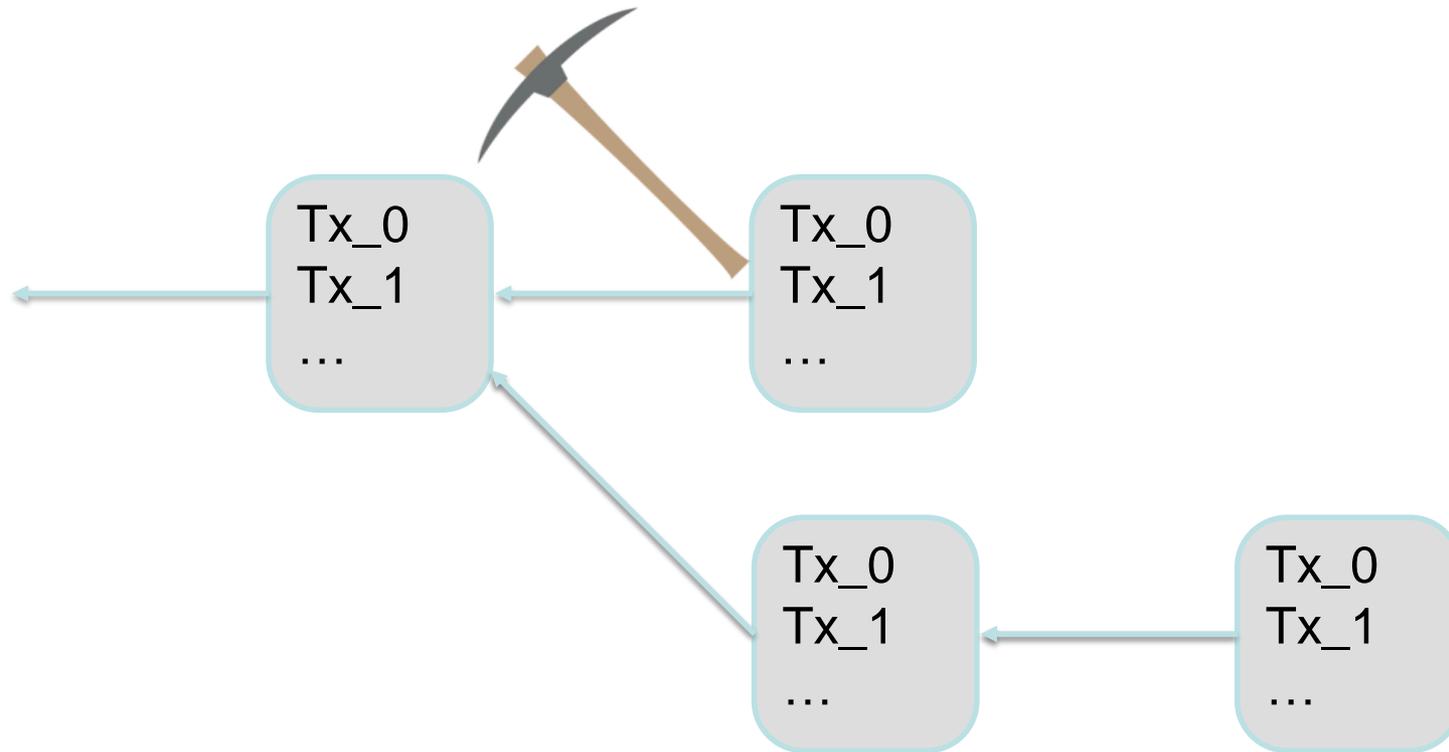
I came across an idea that I think is worth discussing. I think it is worth calling this a "mining cartel attack". I have not yet managed to describe it as I'm sure the thought has some essential element of Bitcoin here, but I think the pieces are in place to stop this.

ALTCOIN MINING MAY 21, 2018 21:50 CET

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What is Selfish Mining



Simpler



Analysis

**Majority is not Enough:
Bitcoin Mining is Vulnerable**

Ittay Eyal and Emin Gün Sirer

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Original Algorithm

Algorithm 1: Selfish-Mine

```
1 on Init
2   public chain  $\leftarrow$  publicly known blocks
3   private chain  $\leftarrow$  publicly known blocks
4   privateBranchLen  $\leftarrow$  0
5   Mine at the head of the private chain.

6 on My pool found a block
7    $\Delta_{prev} \leftarrow$  length(private chain) – length(public chain)
8   append new block to private chain
9   privateBranchLen  $\leftarrow$  privateBranchLen + 1
10  if  $\Delta_{prev} = 0$  and privateBranchLen = 2 then           (Was tie with branch of 1)
11    publish all of the private chain                       (Pool wins due to the lead of 1)
12    privateBranchLen  $\leftarrow$  0
13  Mine at the new head of the private chain.

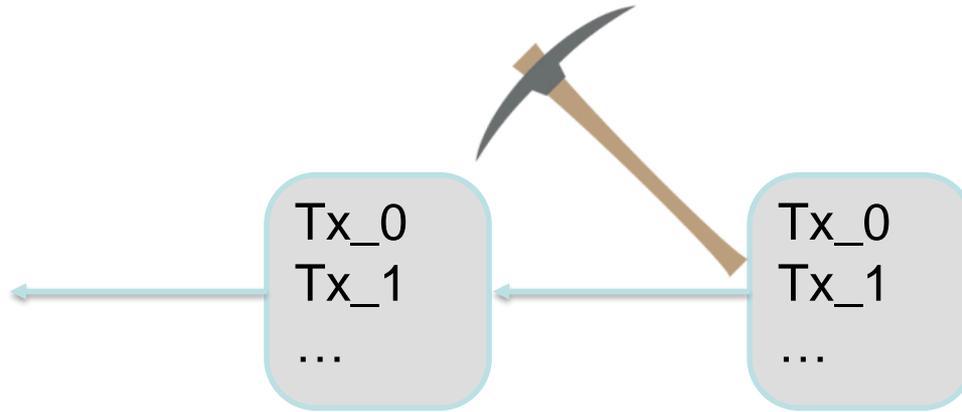
14 on Others found a block
15    $\Delta_{prev} \leftarrow$  length(private chain) – length(public chain)
16   append new block to public chain
17   if  $\Delta_{prev} = 0$  then
18     private chain  $\leftarrow$  public chain                   (they win)
19     privateBranchLen  $\leftarrow$  0
20   else if  $\Delta_{prev} = 1$  then
21     publish last block of the private chain               (Now same length. Try our luck)
22   else if  $\Delta_{prev} = 2$  then
23     publish all of the private chain                     (Pool wins due to the lead of 1)
24     privateBranchLen  $\leftarrow$  0
25   else                                                    ( $\Delta_{prev} > 2$ )
26     publish first unpublished block in private block.
27   Mine at the head of the private chain.
```

Somewhat Simpler Algorithm

Algorithm 26.2 Selfish Mining

- 1: Idea: Mine secretly, without immediately publishing newly found blocks
 - 2: Let d_p be the depth of the public blockchain
 - 3: Let d_s be the depth of the secretly mined blockchain
 - 4: **if** a new block b_p is published, i.e., d_p has increased by 1 **then**
 - 5: **if** $d_p > d_s$ **then**
 - 6: Start mining on that newly published block b_p
 - 7: **else if** $d_p = d_s$ **then**
 - 8: Publish secretly mined block b_s
 - 9: Mine on b_s and publish newly found block immediately
 - 10: **else if** $d_p = d_s - 1$ **then**
 - 11: Publish both secretly mined blocks
 - 12: **end if**
 - 13: **end if**
-

$$d_p > d_s$$

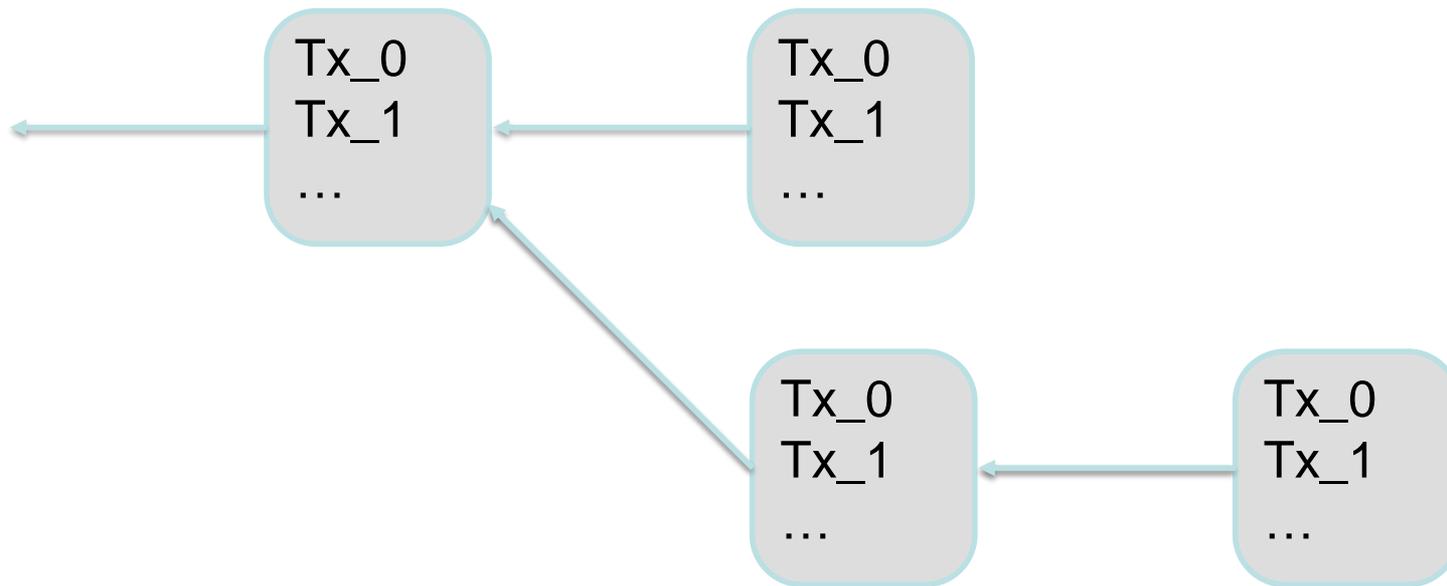


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$$d_p = d_s - 1$$

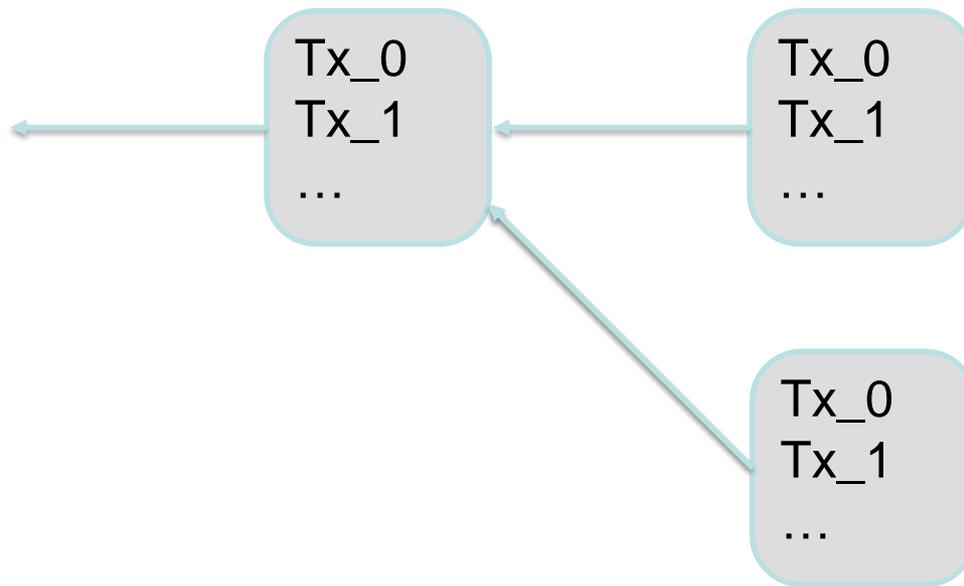


Somewhat Simpler Algorithm

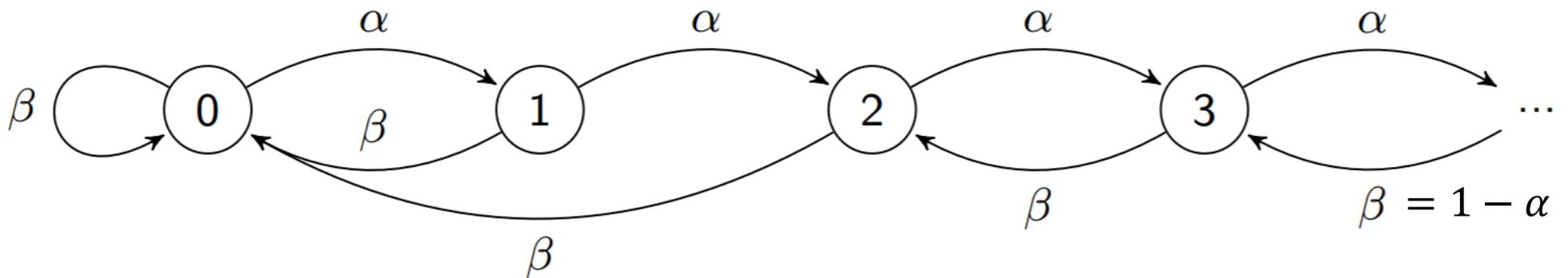
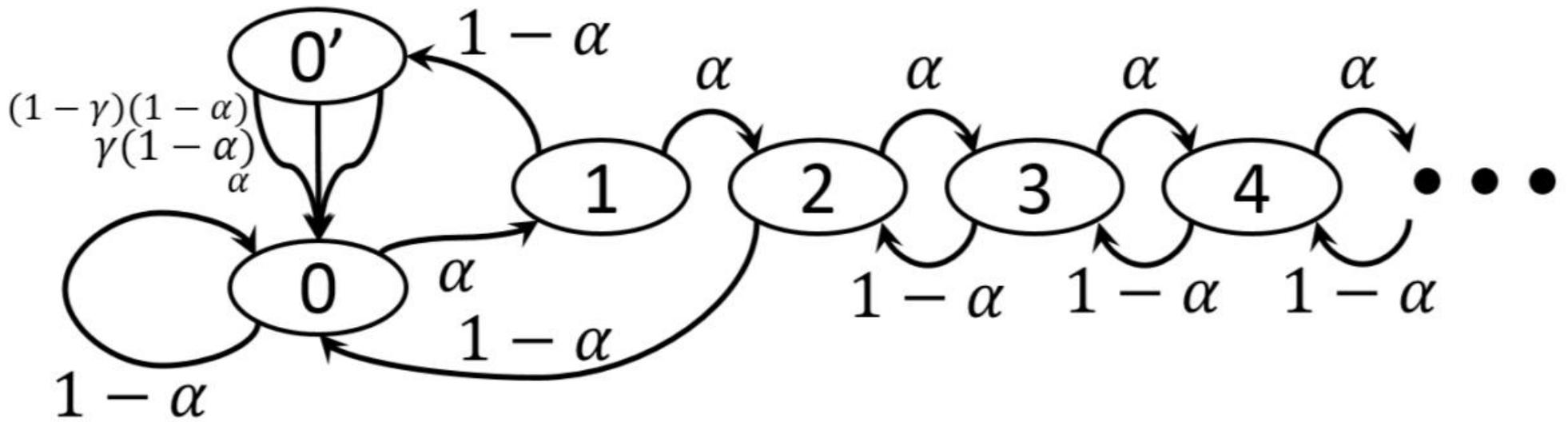
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$$d_p = d_s$$



State Machine (Original & Simpler)



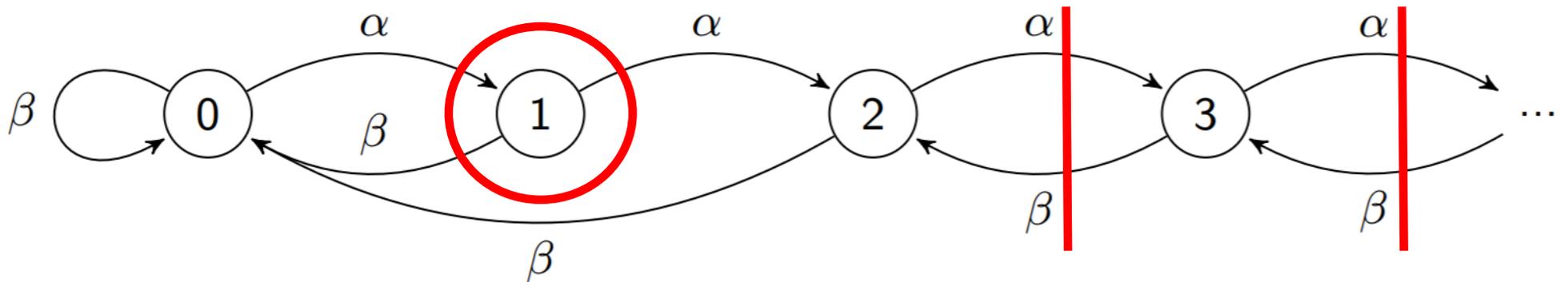
α : probability that selfish miner finds a block

Stationary Distribution

$$p_1 = \alpha p_0$$

$$\beta p_{i+1} = \alpha p_i, \text{ for all } i > 1$$

$$\text{and } 1 = \sum_i p_i.$$



Computation...

$$p_1 = \alpha p_0$$

$$\beta p_{i+1} = \alpha p_i, \text{ for all } i > 1$$

$$\text{and } 1 = \sum_i p_i.$$

Using $\rho = \alpha/\beta$, we express all terms of above sum with p_1 :

$$1 = \frac{p_1}{\alpha} + p_1 \sum_{i \geq 0} \rho^i = \frac{p_1}{\alpha} + \frac{p_1}{1 - \rho}, \text{ hence } p_1 = \frac{2\alpha^2 - \alpha}{\alpha^2 + \alpha - 1}$$

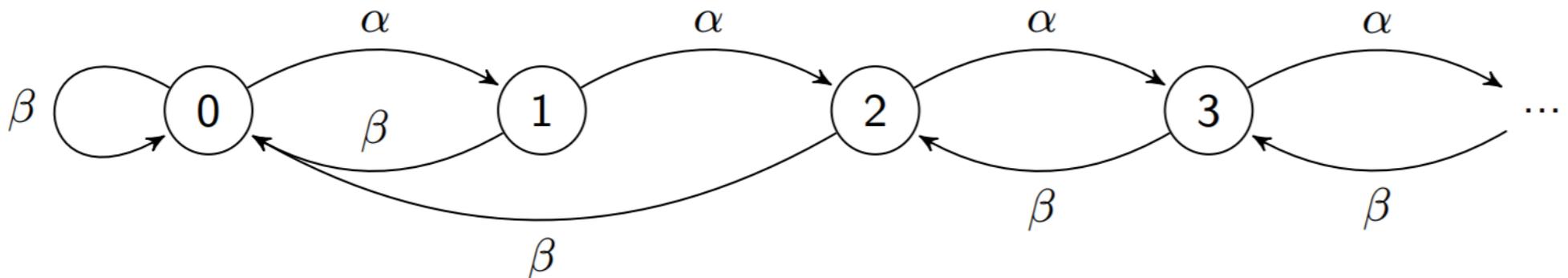
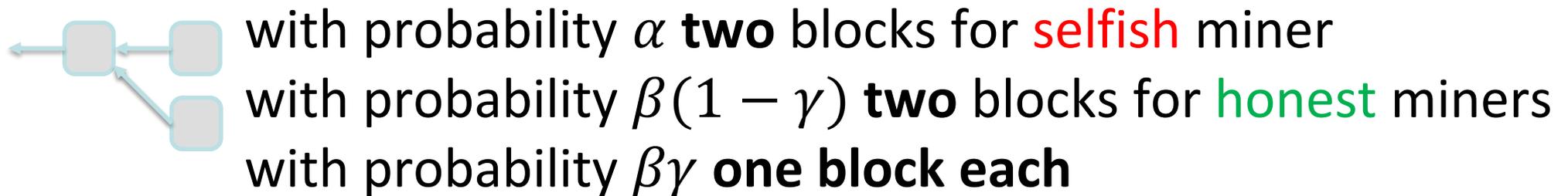
All β Transitions

$0 \rightarrow 0$: Block for **honest** miners

$i + 1 \rightarrow i$: Block for **selfish** miner (for $i > 2$)

$2 \rightarrow 0$: **Two** blocks for **selfish** miner

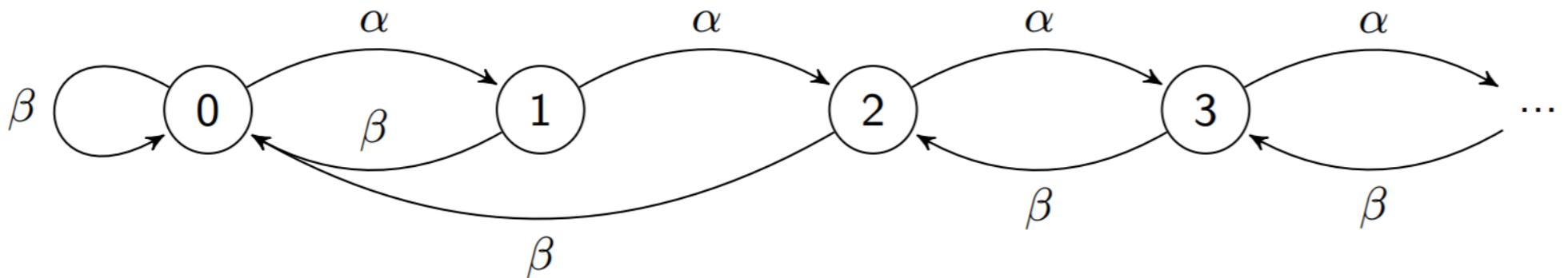
$1 \rightarrow 0$: Race who wins next block



γ : probability that honest miners append block to selfish miner's block (in race)

Ratio of Selfish Blocks in Chain

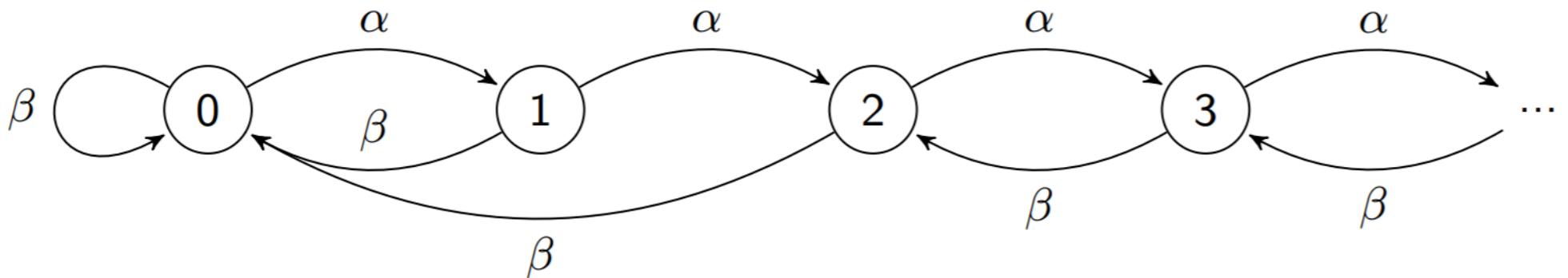
$$\frac{1 - p_0 + p_2 + \alpha p_1 - \beta(1 - \gamma)p_1}{1 + p_1 + p_2}$$



γ : probability that honest miners append block to selfish miner's block (in race)

Selfish Miner Share

$$\frac{\alpha(1 - \alpha)^2(4\alpha + \gamma(1 - 2\alpha)) - \alpha^3}{1 - \alpha(1 + (2 - \alpha)\alpha)}$$



Selfish Miner Share

$$\frac{\alpha(1 - \alpha)^2(4\alpha + \gamma(1 - 2\alpha)) - \alpha^3}{1 - \alpha(1 + (2 - \alpha)\alpha)}$$

$\gamma = 0$: break even at $\alpha = 1/3$

$\gamma = 0.5$: break even at $\alpha = 1/4$

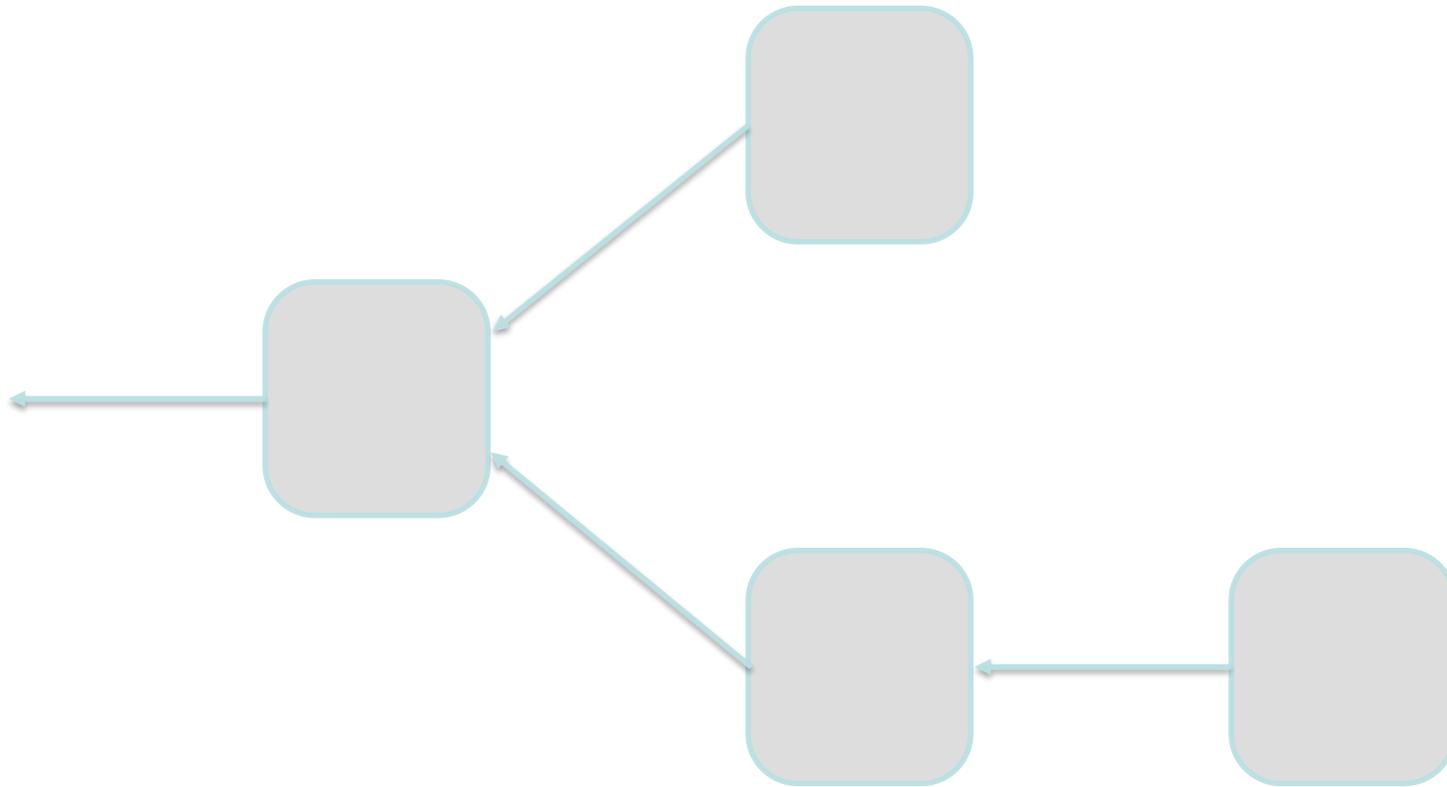
$\gamma = 1$: break even at $\alpha > 0$



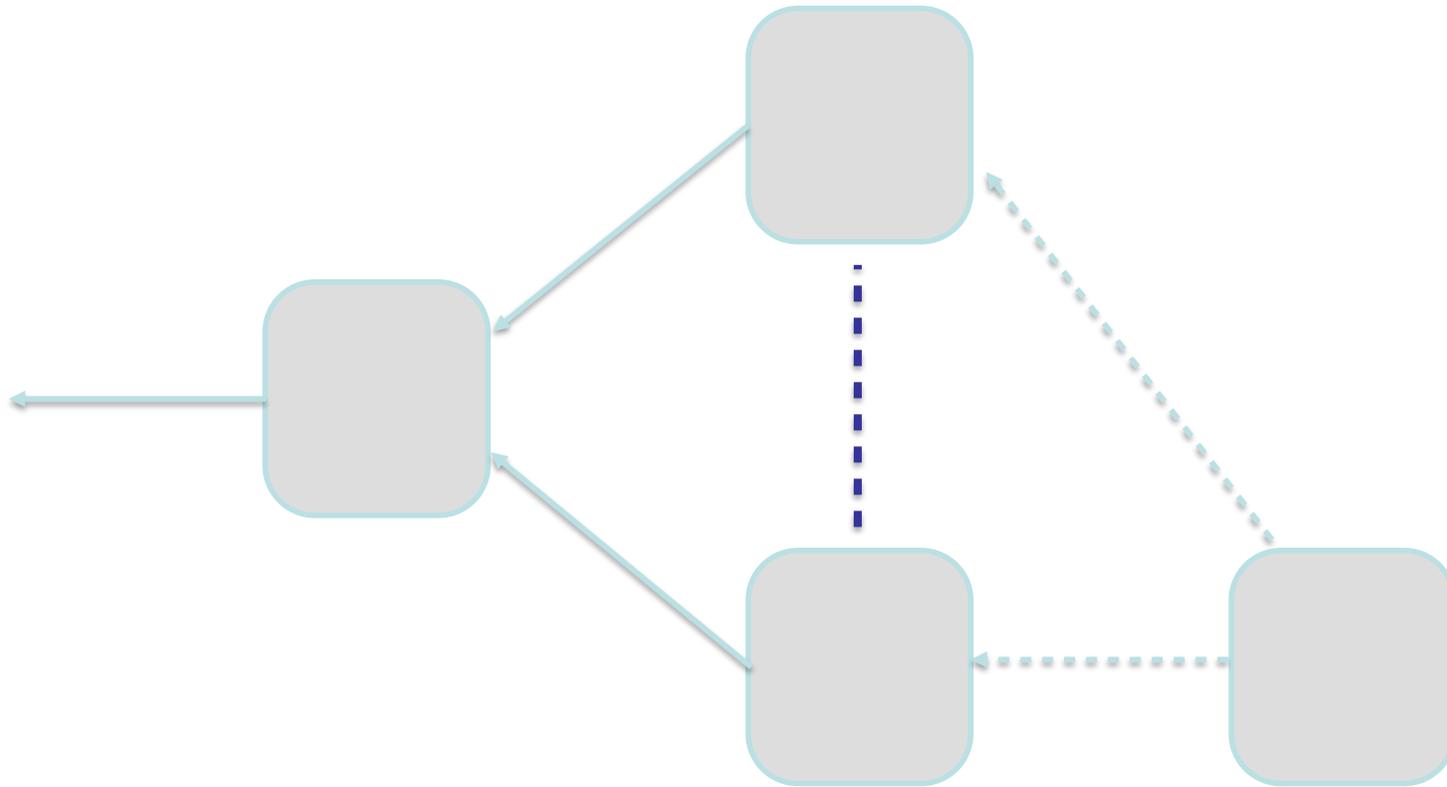
A Blockchain Without Altruism?

[Joint Work with Jakub Sliwinski]

Simple Chains Are Too Simple

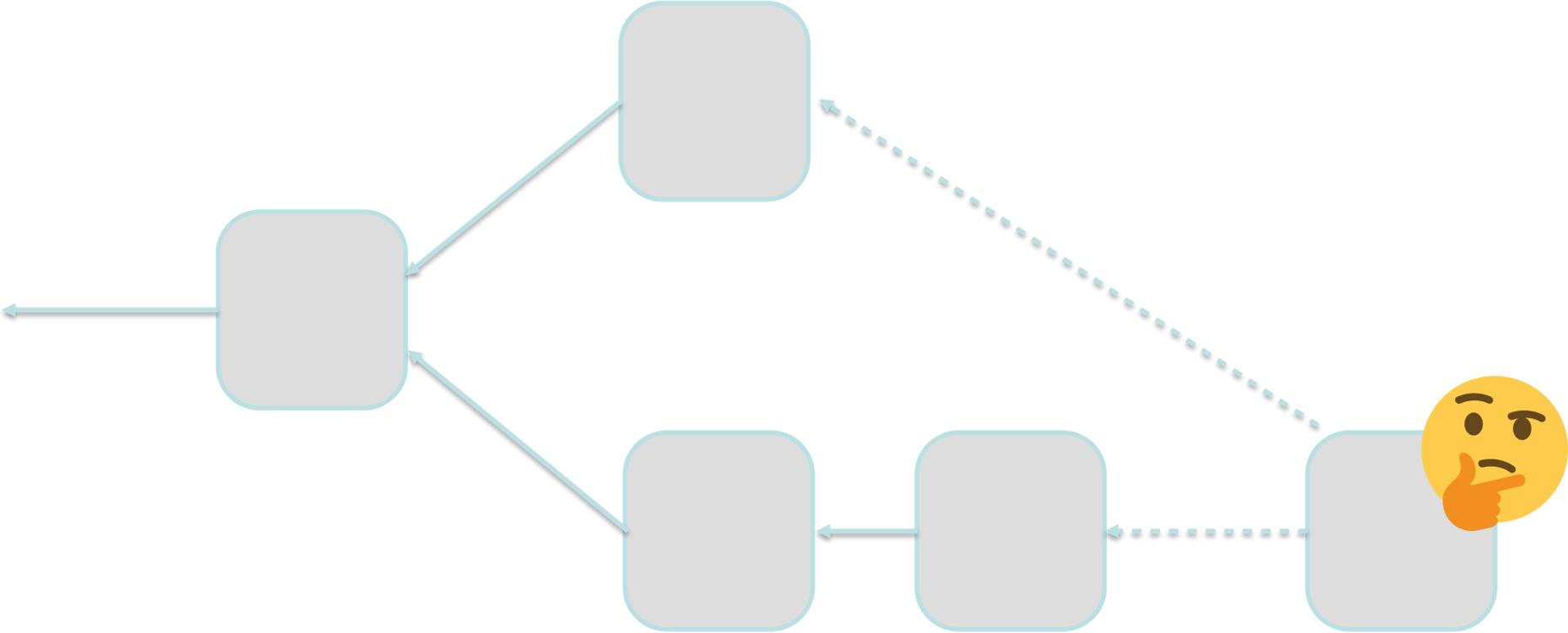


Better: Expose Competition

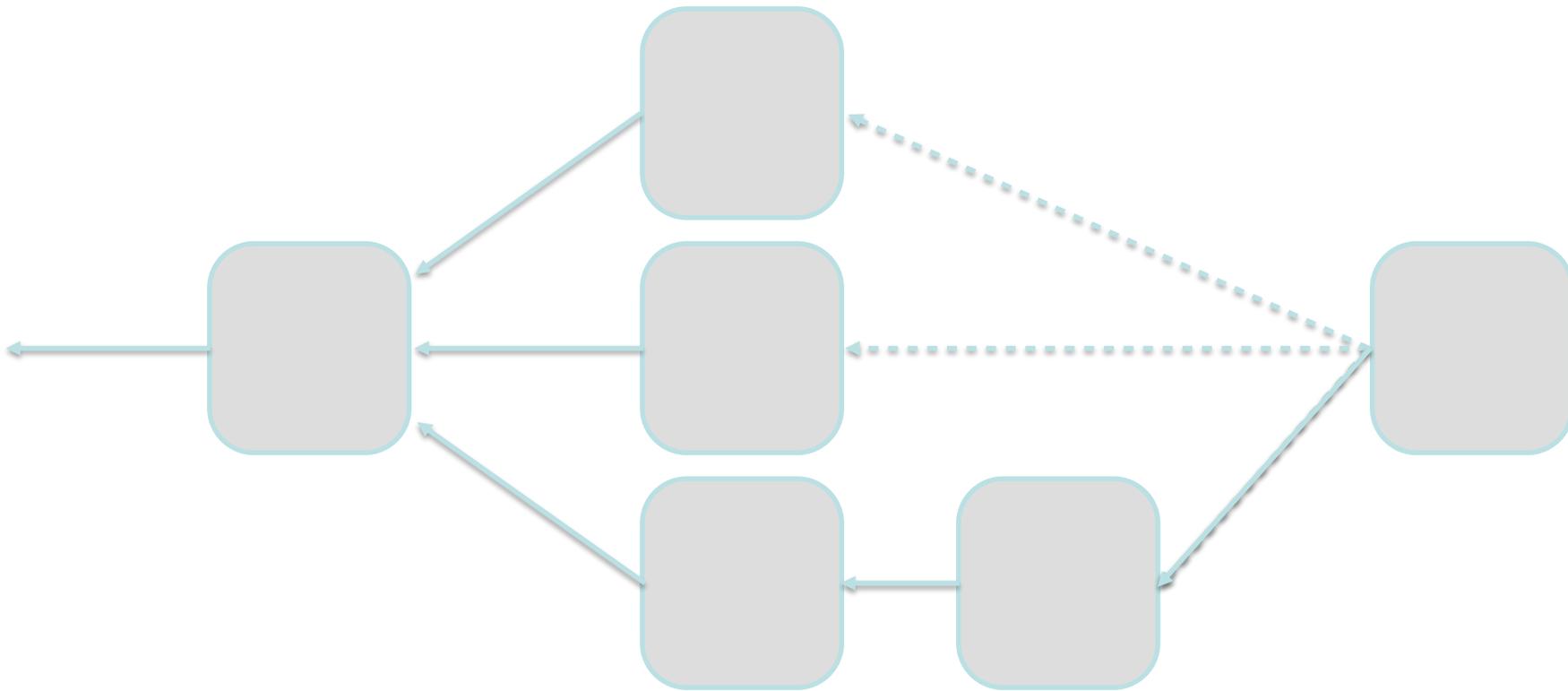


Our Rational Blockchain

Always Refer to All Childless Blocks

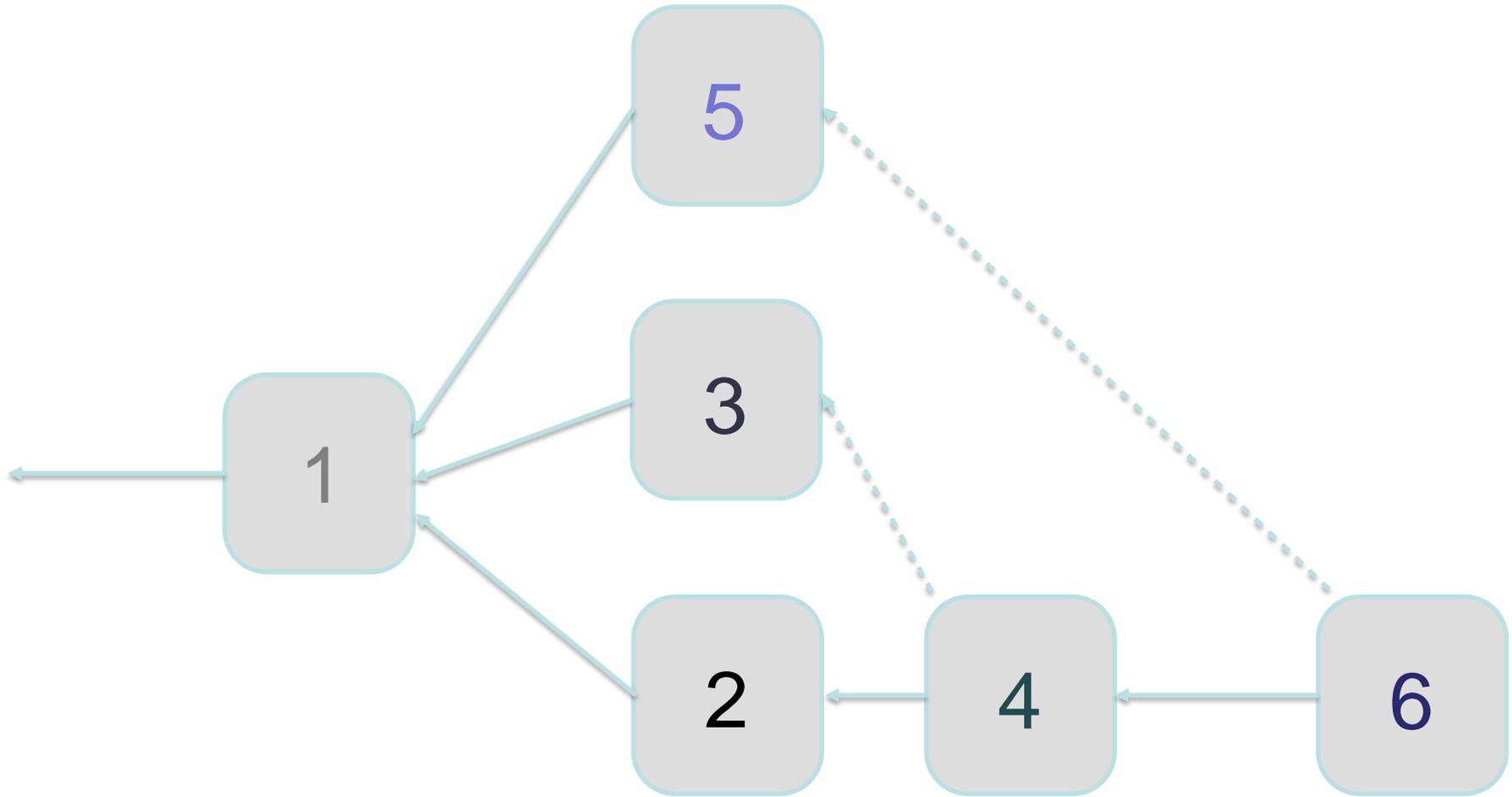


Only One Type of Reference



(Heaviest Reference is Your “Parent”)

Block Ordering is Recursive



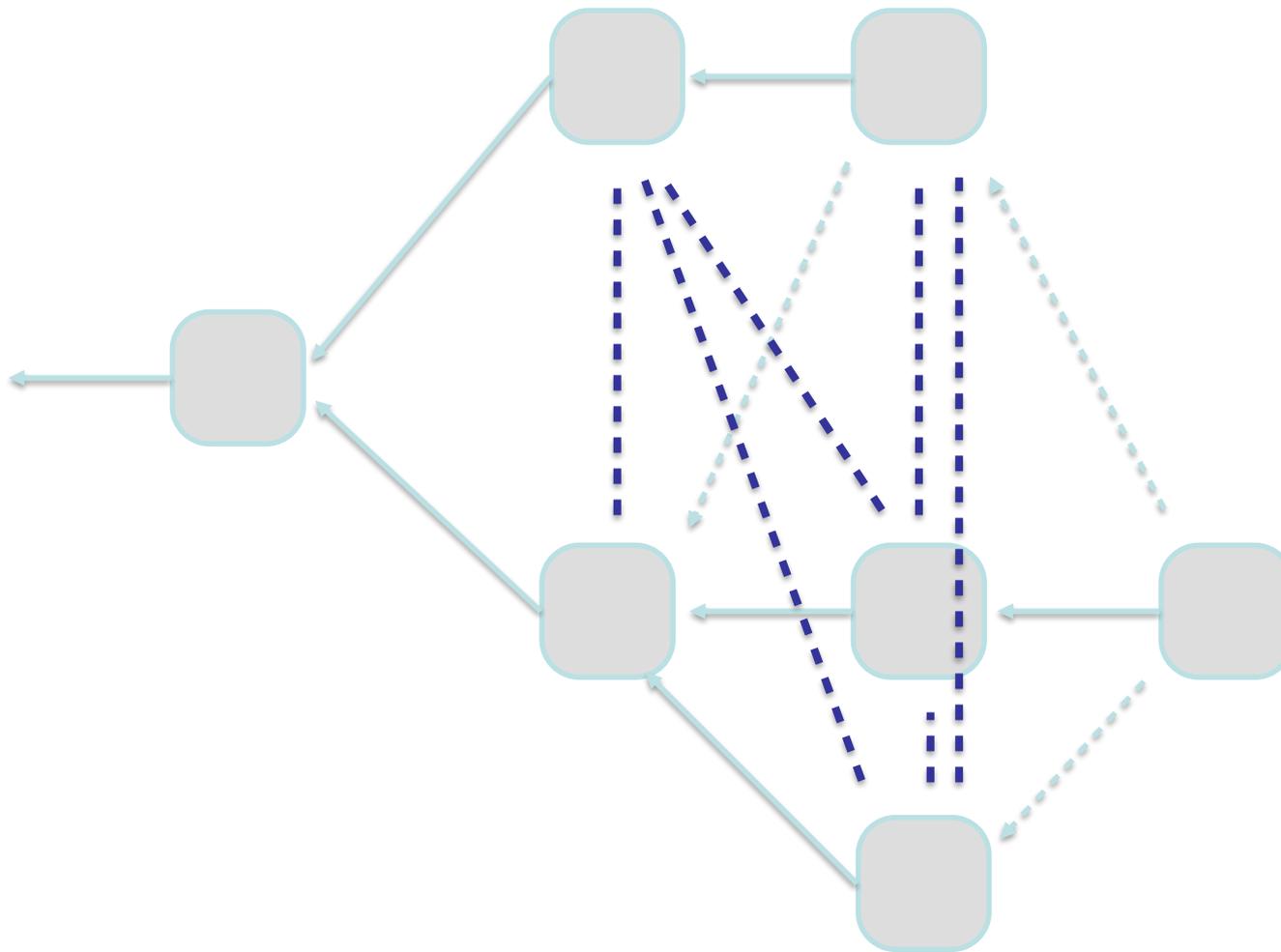
Inclusive Block Chain Protocols

Incentives

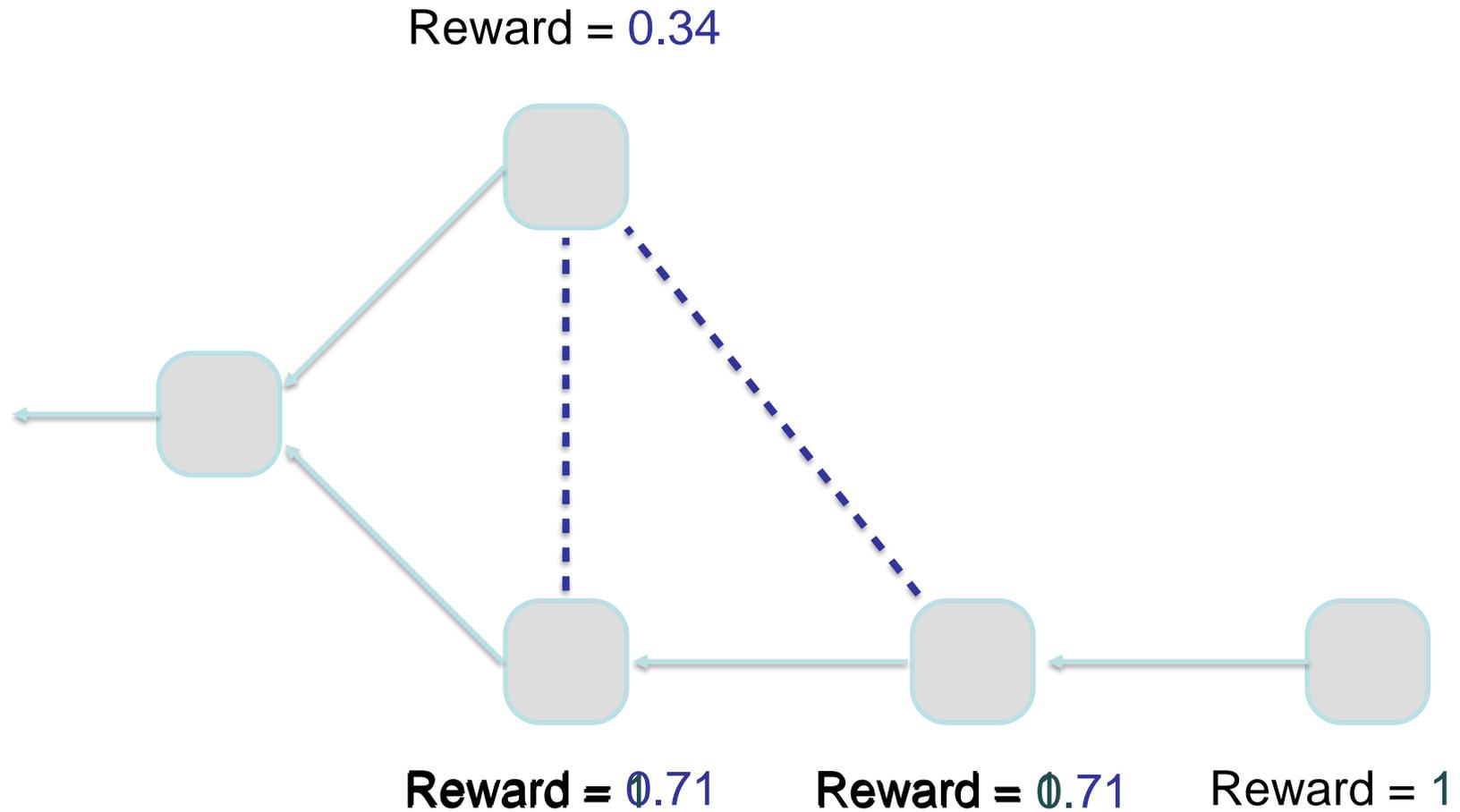
Why Miners Should Always
Refer to All Childless Blocks?

Because of our Block Rewards!

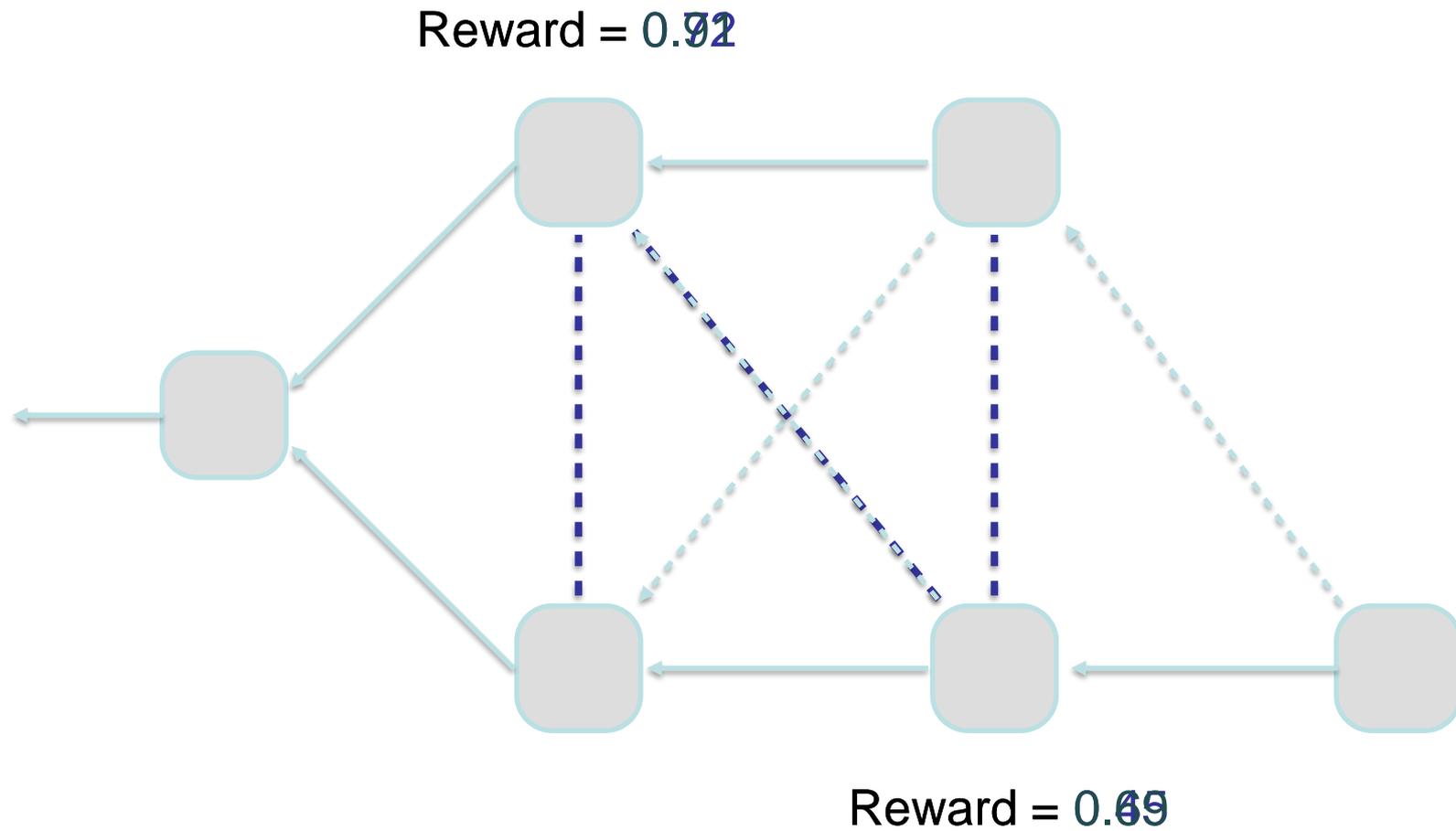
It's Somewhat Complicated...



Motivating Block Rewards I



Motivating Block Rewards II



Our Solution

Definition 3 (Penalty Function). *Given are a pair of competing branches \mathcal{B}_X and \mathcal{B}_Y where $|\mathcal{B}_X| \geq |\mathcal{B}_Y|$, and a set E of edges between them, such that every block in \mathcal{B}_Y has an incident edge. Then f is defined as follows:*

1. f assigns a maximum penalty to all blocks in the smaller branch:

$$\forall B \in \mathcal{B}_Y : f(B) = 1.$$

2. Each block's penalty is divided among incident edges:

$$\left(\forall (A,B) \in E : f((A,B)) \geq 0 \right) \wedge \left(\forall B \in \mathcal{B}_X \cup \mathcal{B}_Y : f(B) = \sum_{A \in E(B)} f((A,B)) \right).$$

3. Differences in penalties between blocks in the bigger branch are minimised:

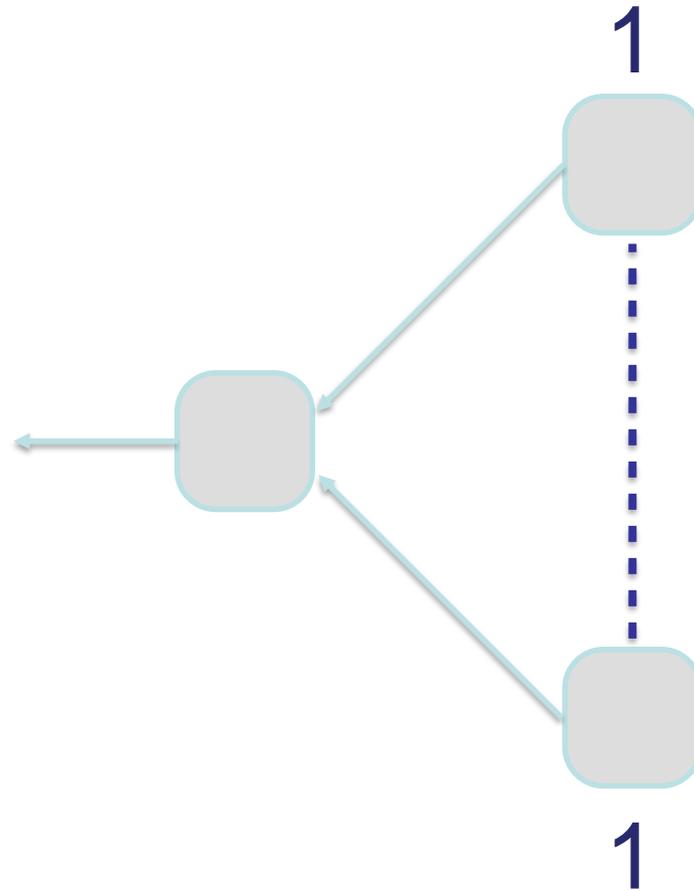
$$\forall B \in \mathcal{B}_Y : \left(\left((A_1, B), (A_2, B) \in E \wedge f((A_1, B)) > 0 \right) \implies f(A_1) \leq f(A_2) \right).$$

Definition 4 (Reward Scheme). *Creator of any block B receives an amount $r(B)$ of cryptocurrency to the address c_B . Any spending transaction from this address is valid only if included in a block C such that $LCA(B, C) > 2p$.*

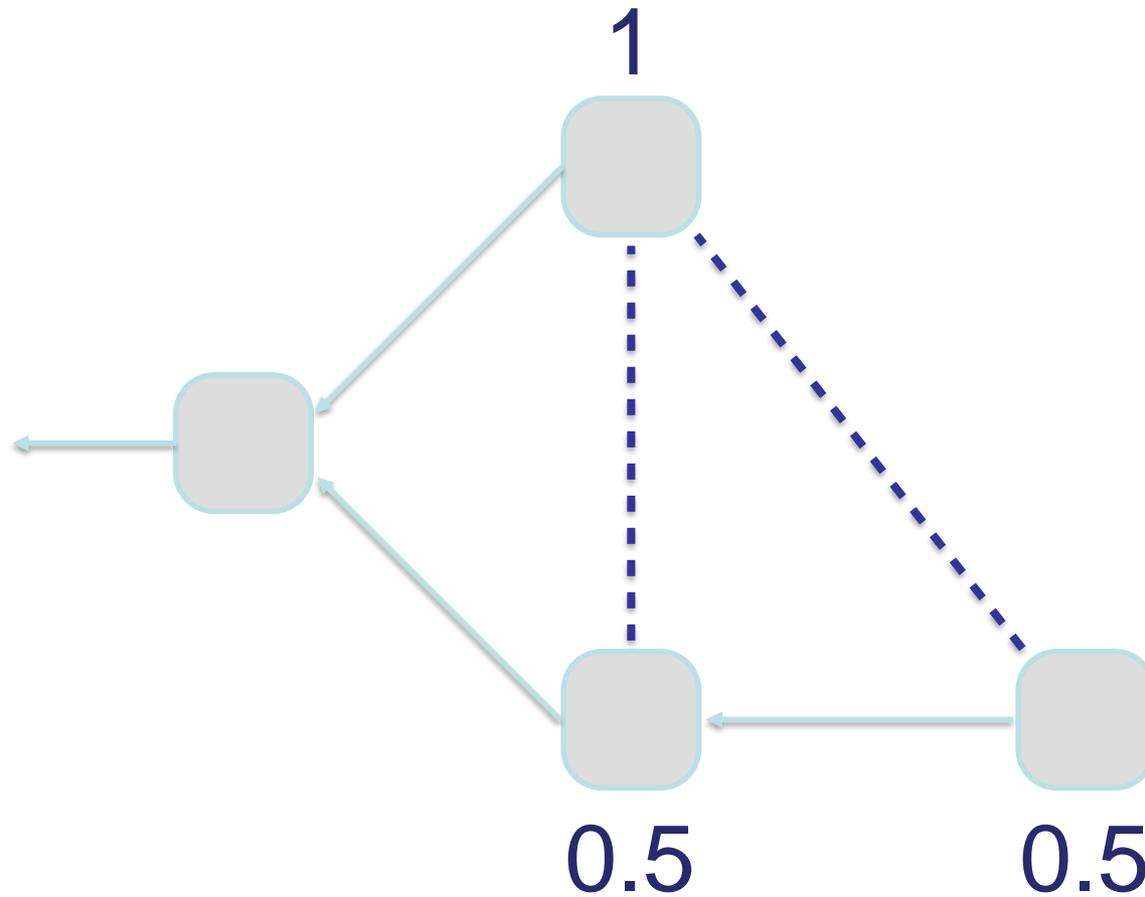
$$r(B) = R \left(1 - \max_{\mathcal{B}_X, \mathcal{B}_Y} f_{\mathcal{B}_X, \mathcal{B}_Y, E}(B) \right) + \sum_{tx \in \mathcal{T}_B} fee_B(tx)$$

Here, R is the base block reward, and E consists of edges from the conflict graph of G . $fee_B(tx)$ is discussed in section 3.1.

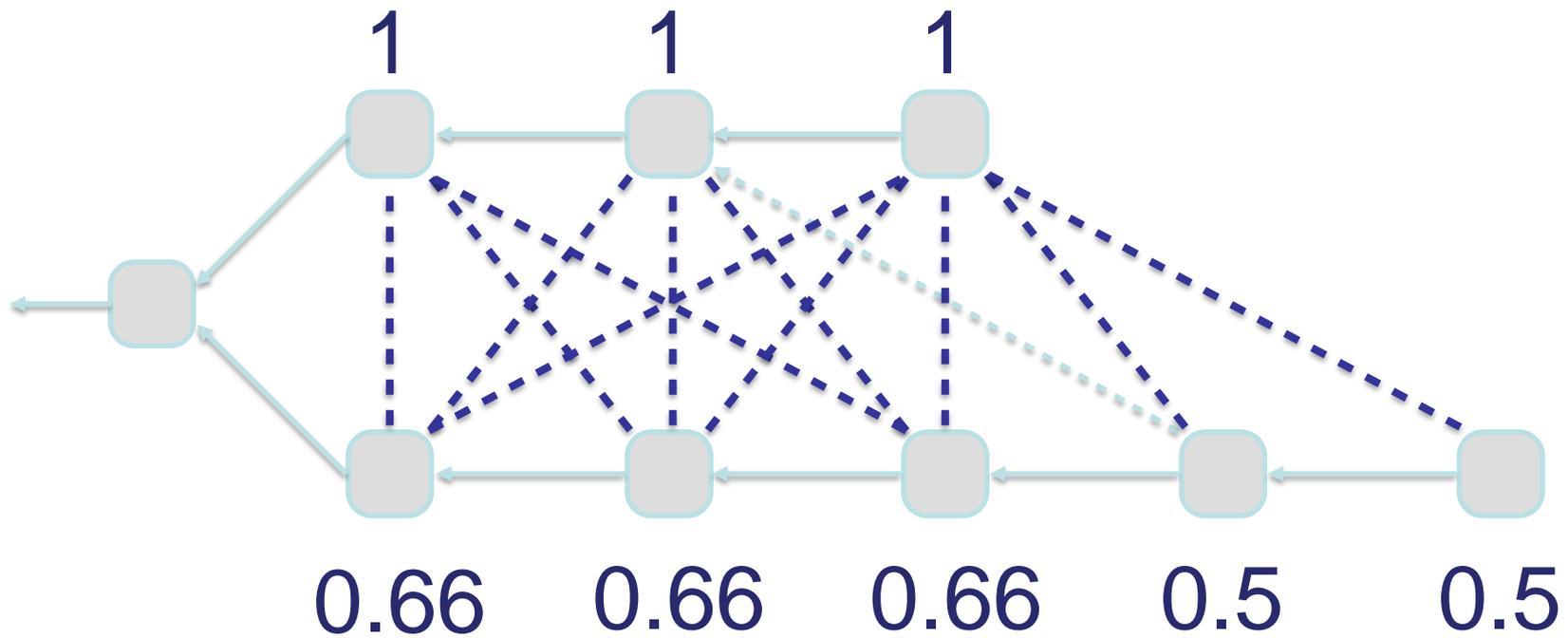
Block Penalty Example



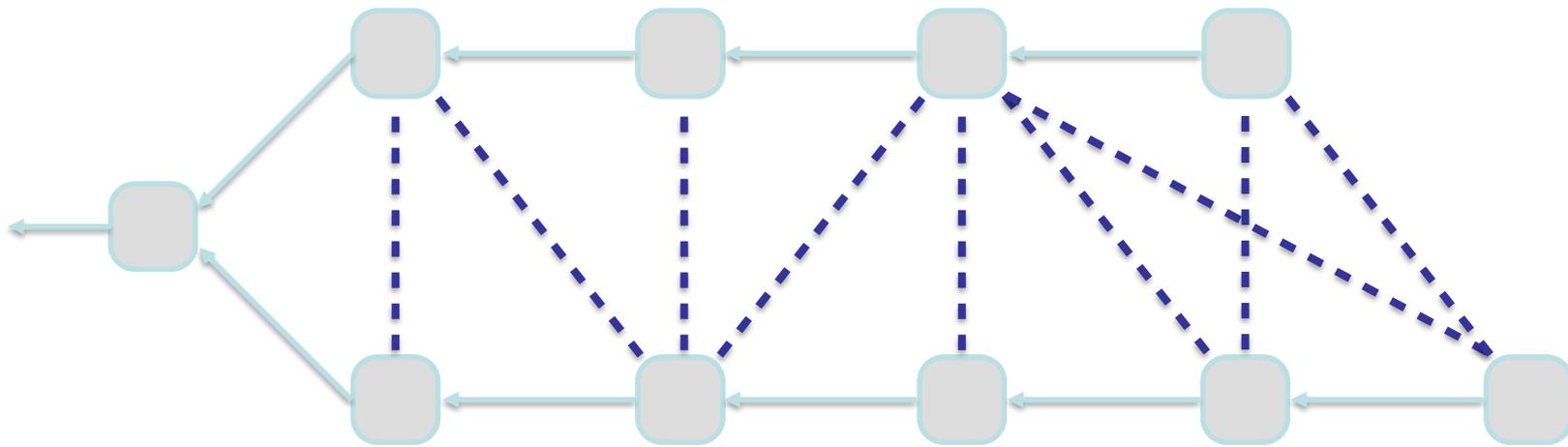
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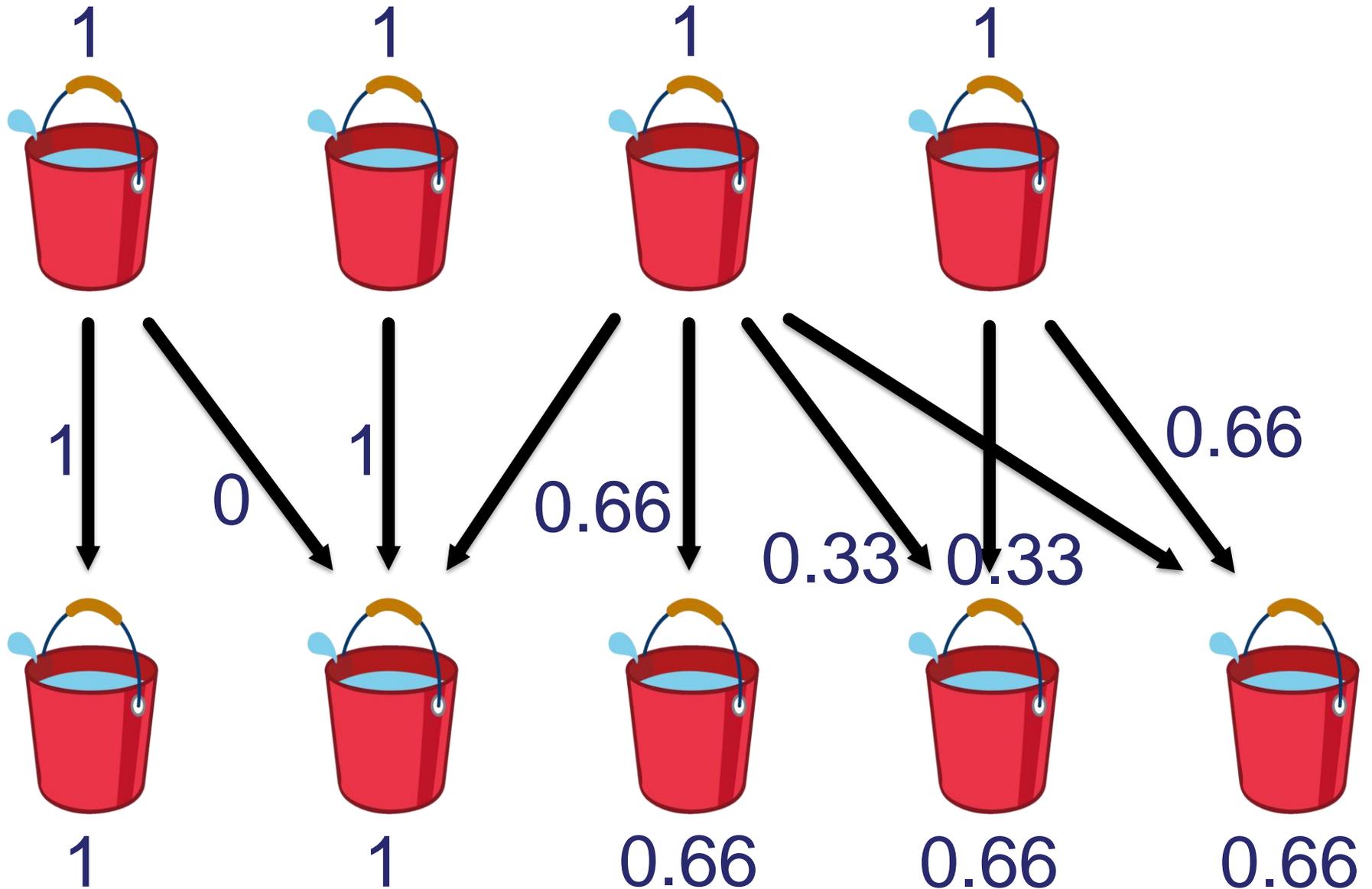
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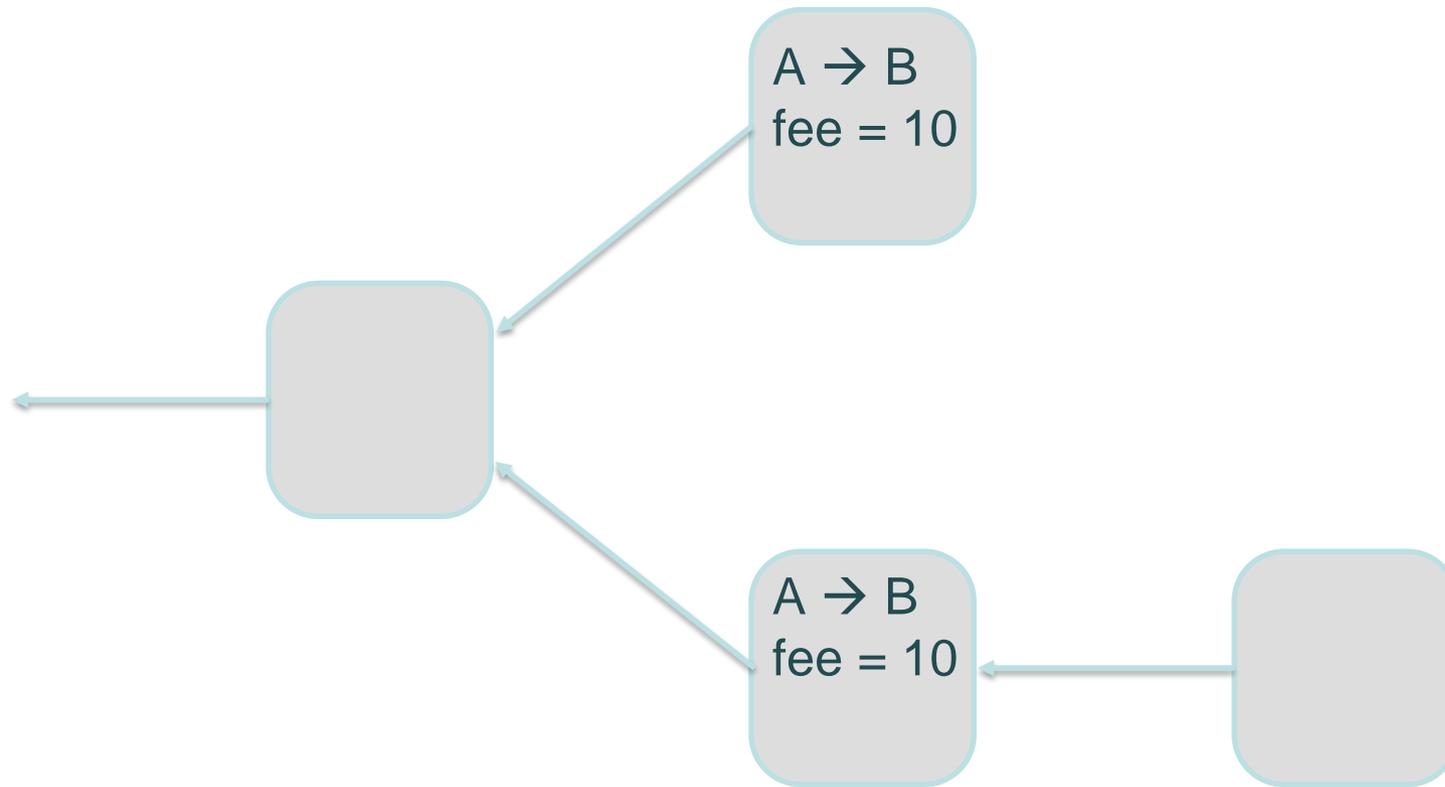
The Penalty Algorithm

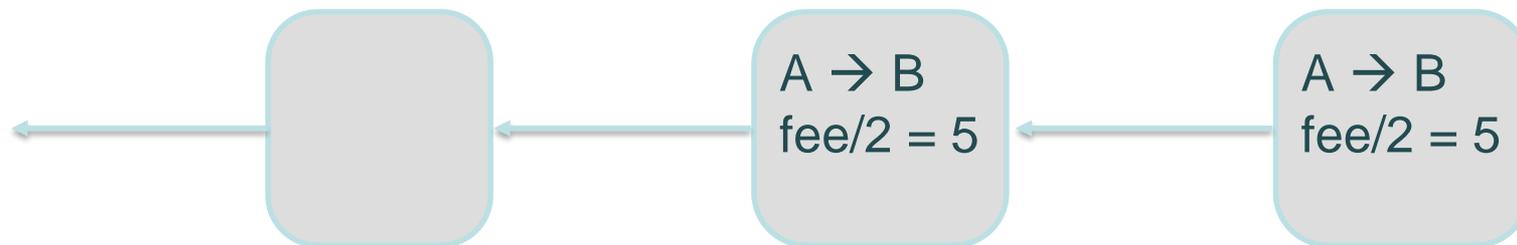


The Penalty Algorithm



Transaction Fees





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Thank You!

Questions & Comments?

