

# Discrete Event Systems

## Solution to Exercise Sheet 11

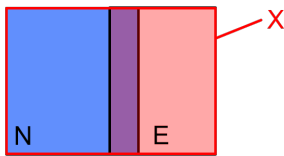
### 1 Set Representation

#### 1.1 Warm-up

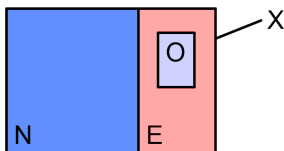
a)  $\psi_X = 1$



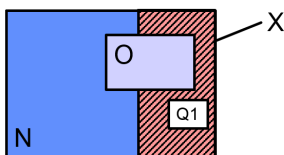
b)  $N \cup E = X \Leftrightarrow \psi_N + \psi_E = 1$



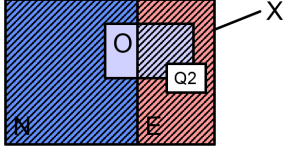
c)  $N \cap O = \emptyset \Leftrightarrow \psi_N \cdot \psi_O = 0$



d)  $Q_1 = E \setminus O \Leftrightarrow \psi_{Q_1} = \psi_E \cdot \overline{\psi_O}$



e)  $Q_2 = (O \cap E) \cup \overline{O} = (O \cup \overline{O}) \cap (E \cup \overline{O}) \Leftrightarrow \psi_{Q_2} = \psi_E + \overline{\psi_O}$   
 $= X \cap (E \cup \overline{O})$   
 $= E \cup \overline{O}$



## 1.2 Specification Composition

a) The specification for **C1**, **C2** and **C3** are the following:

$$\mathbf{C1} \quad \psi_{C1} = (x_1 + x_2 + x_3) \rightarrow x_s$$

$$\psi_{C1} = (x_1 + x_2 + x_3)x_s + \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3 = x_s + \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3$$

$$\mathbf{C2} \quad \psi_{C2} = x_1 \cdot \bar{x}_2 \cdot \bar{x}_3 + \bar{x}_1 \cdot x_2 \cdot \bar{x}_3 + \bar{x}_1 \cdot \bar{x}_2 \cdot x_3 + \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3$$

$$\mathbf{C3} \quad \psi_{C3} = x_b \rightarrow (x_s \cdot \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3)$$

$$\psi_{C3} = x_b \cdot x_s \cdot \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3 + \bar{x}_b = x_s \cdot \bar{x}_1 \cdot \bar{x}_2 \cdot \bar{x}_3 + \bar{x}_b$$

b) The specification consists in satisfying all constraints at all times:

$$\psi_N = \psi_{C1} \cdot \psi_{C2} \cdot \psi_{C3}$$

## 2 Binary Decision Diagrams

### 2.1 Verification using BDDs

a)  $f_2 : y = \overline{\overline{x_1 + x_2 + x_3 + x_1 + \overline{x_2} + \overline{x_3} + \overline{x_1} + \overline{x_2} + x_3}}$

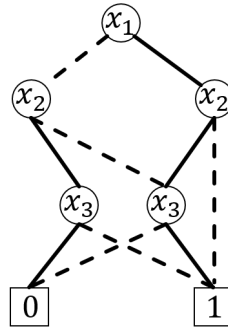
b) for  $f_1$ , we have

- case  $x_1 = 0$ :  
 $y_{|x_1=0} = \overline{x_2}x_3 + x_2\overline{x_3}$ 
  - case  $x_2 = 0$ :  
 $y_{|x_1=0, x_2=0} = x_3$
  - case  $x_2 = 1$ :  
 $y_{|x_1=0, x_2=1} = \overline{x_3}$
- case  $x_1 = 1$ :  
 $y_{|x_1=1} = \overline{x_2} + x_3 + \overline{x_2}x_3$ 
  - case  $x_2 = 0$ :  
 $y_{|x_1=1, x_2=0} = 1$
  - case  $x_2 = 1$ :  
 $y_{|x_1=1, x_2=1} = x_3$

for  $f_2$ , we have

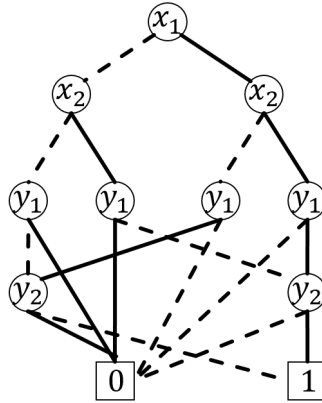
- case  $x_1 = 0$ :  
 $y_{|x_1=0} = \overline{\overline{x_2 + x_3 + \overline{x_2} + \overline{x_3}}}$ 
  - case  $x_2 = 0$ :  
 $y_{|x_1=0, x_2=0} = \overline{\overline{x_3 + \overline{1} + \overline{x_3}}} = x_3$
  - case  $x_2 = 1$ :  
 $y_{|x_1=0, x_2=1} = \overline{\overline{1 + \overline{x_3}}} = \overline{x_3}$
- case  $x_1 = 1$ :  
 $y_{|x_1=1} = \overline{\overline{1 + \overline{1} + \overline{x_2} + x_3}} = \overline{x_2} + x_3$ 
  - case  $x_2 = 0$ :  
 $y_{|x_1=1, x_2=0} = 1$
  - case  $x_2 = 1$ :  
 $y_{|x_1=1, x_2=1} = x_3$

The two ROBDDs have identical falls, therefore they are equivalent.



## 2.2 BDDs with Respect to Different Orderings

- a)  $g = x_1 \{ x_2 [y_1(y_2) + \bar{y}_1(0)] + \bar{x}_2 [y_1(\bar{y}_2) + \bar{y}_1(0)] \} + \bar{x}_1 \{ x_2 [y_1(0) + \bar{y}_1(y_2)] + \bar{x}_2 [y_1(0) + \bar{y}_1(\bar{y}_2)] \}$
- b) The ROBDD for  $g$  is the following:



- c) Using the new ordering  $\pi'$ , the Boole-Shannon decomposition becomes

$$g = x_1 \{ y_1 [x_2(y_2) + \bar{x}_2(\bar{y}_2)] + \bar{y}_1[0] \} + \bar{x}_1 \{ y_1[0] + \bar{y}_1 [x_2(y_2) + \bar{x}_2(\bar{y}_2)] \}.$$

This is a better ordering as it leads to a ROBDD with fewer nodes with respect to  $\pi$  (6 instead of 9).

