We categorize questions into four different categories:

**Quiz** Short questions which we will solve rather interactively at the start of the exercise sessions.

**Basic** Improve the basic understanding of the lecture material.

**Advanced** Test your ability to work with the lecture content. This is the typical style of questions which appear in the exam.

**Mastery** Beyond the essentials, more interesting, but also more challenging. These questions are optional, and we do not expect you to solve such exercises during the exam.

Questions marked with \((g)\) may need some research on Google.

## Quiz

### 1 Quiz Questions

a) How are users authenticated in modern websites?

b) Why are two separate ports used for encrypted and unencrypted versions of a protocol?

c) Does the sender of a mail always contact the destination mailserver directly?

d) Does using an ISP provided DNS server reduce resolution time?

e) When requesting `http://google.ch` in a modern browser, multiple connections will be opened. Why?
2 Send Us a Comment

We created a website on which you can leave comments on the lecture. It is hosted on the server virt13.ethz.ch and can be accessed using HTTP on the default port.

In this exercise we will make use of the telnet client. The telnet protocol is a simple protocol that allows remote access to a Unix terminal with minimal overhead. While the telnet protocol is no longer in use, being unencrypted and insecure, the telnet client remains a popular tool to experiment with human readable protocols since it simply opens a TCP connection and accepts input which is then transferred over the raw TCP connection and also accepts incoming data and prints it on screen.

We suggest to either use the telnet command or the netcat client on Linux. If you are on Windows, you can run PuTTY. On Windows 10 (64 bit), you can install a Linux Bash Shell directly by going to Control Panel > Programs > “Turn Windows features on or off” and enabling “Windows Subsystem for Linux” option and rebooting.

Due to differences in what constitutes a newline in various operating systems, please make sure that the client is configured to send both a carriage return (CR) and a line feed (LF). This should already be the case with telnet. netcat might require the -C option, and PuTTY requires the options Implicit CR in every LF and Implicit LF in every CR to be enabled. Also make sure to use the Raw connection type in PuTTY.

a) Visit the website with your browser and try to explain what is happening in the background in order to display the page. Most modern browsers have developer tools to inspect the currently loaded page and trace the HTTP requests that the browser issued. In Firefox and Google Chrome the developer tools can be opened pressing Ctrl+Shift+I. Make sure to have the developer tools open while loading the page, otherwise the request trace may be incomplete.

Compare the result with the one you get when you visit google.ch.

b) Now retrieve the HTML page with telnet, by connecting to port 80 on the server and issuing an HTTP request manually.

c) The website does not have a form to enter new comments, however the server already accepts new comments if they are sent to the / path using the POST method. Use telnet to add a new comment to the page.

Note: If you use “GET / HTTP/1.1” or “POST / HTTP/1.1”, you will need to add an extra “Host” header in the request. HTTP/1.0 doesn’t require the Host header.

3 Send Us a Mail

A website may have many interfaces and interact with any number of services. Our website also accepts mail messages. The mail server is using SMTP on port 25 on the same server as the website.

a) Using a mail client to send mails to somebody@virt13.ethz.ch will not work, can you guess why?

b) Use telnet and connect to the SMTP port to send us a comment.

c) Create a Java program which sends an email via a socket. Make sure to end lines with \r\n.

Hint: A Java socket client template can be found in Listing 4.22 in the script.
In this exercise, you will write a HTML text file that will render in a browser to look like the image found at: [http://virt13.ethz.ch/html.png](http://virt13.ethz.ch/html.png). Inlined, the image looks like this:

```
Blue text.
Courier font.
[Link, which when clicked should go to Google.com](http://example.com).
There should be something **bolded**.
There should also be something *highlighted*.
The molecular formula of water is **H_2O**.
Is strikethrough a valid way to communicate?

  Can we center some text?
  **Bold-courier-strikethrough-in-blue.**

This section's rendering is controlled by CSS. It has a font size of 20px, the text color is white, the background color is green, and the border is 1px of solid black.

<table>
<thead>
<tr>
<th>Name</th>
<th>Favorite Movie</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rafa</td>
<td>Eternal Sunshine of the Spotless Mind</td>
</tr>
<tr>
<td>Roger</td>
<td>Primer</td>
</tr>
<tr>
<td>Novak</td>
<td>Groundhog Day</td>
</tr>
</tbody>
</table>
```

Please keep in mind the following two constraints:

- Till the green box, all the content has to be rendered using plain HTML with no style elements, or CSS.
- The green box, and the following table are to be rendered using HTML and CSS.

There are tutorials for HTML and CSS available at [https://www.w3schools.com/html/](https://www.w3schools.com/html/) and [https://www.w3schools.com/css/](https://www.w3schools.com/css/) and other places on the Internet.
5 DNS

In this exercise, we want to get more familiar with the Domain Name System (DNS). We will use the popular `dig` command-line tool. `dig` is available on Linux, MacOS and Windows. You can use your own PC, or go to one of the computer rooms to solve this exercise.

5.1 Getting Started (a)

a) Use the `dig` tool to find the IP address of `disco.ethz.ch`.

b) In the `dig` answer, you can see an entry with record type `CNAME`. What does the `CNAME` record mean?

c) There is also a record of type `A` in the `dig` answer that seems to refer to another server, namely `www-disco.ethz.ch`. What is the meaning of this record? What is the difference between a `A` and `AAAA` record?

d) Find the mail servers that are responsible for the `ethz.ch` domain. What does the number in front of the mail servers’ DNS names mean?

e) Run the following commands:

```
dig +domain=ethz.ch disco
dig +domain=ethz.ch disco.
```

What IP addresses are returned? Why do the results differ?

5.2 DNS Queries

A name resolution consists of recursive and iterative queries. First, a client (e.g. a browser) asks its local stub resolver if it knows the IP address that belongs to a given domain name. If the stub resolver does not find the answer in its cache, it will issue a recursive query to a local DNS server. If the local DNS server does not have the answer in its cache, the stub resolver will then issue an iterative query to the lowest known DNS server in the hierarchy. If the local DNS server does not know any other DNS servers in the hierarchy of the URL, it will ask a DNS root server. The DNS root server usually does not have an authoritative answer, so it returns a list of DNS servers that might know more. The local DNS resolver then asks one of the DNS servers on the list, and so on, until it receives an authoritative answer, i.e., the IP address we were looking for.

Usually, this is done automatically, and the client just receives the final result of the recursive query. In order to better understand DNS, you will now manually perform such a recursive query and trace every step.

a) Use the `dig` tool to get a list of all root servers. What command do you use?

b) Use `dig` to issue a non-recursive query to one of the root servers to ask for the IP address of `disco.ethz.ch`. Explain the result. Make sure to use the right command, and not to accidentally use a recursive query.

c) Now, use `dig` to issue further non-recursive queries until you find the IP address of `disco.ethz.ch`.

d) Now, issue a standard recursive query to your standard DNS server and verify that the results are the same.

5.3 DNS Caching

In order not to flood the root servers with DNS queries and to improve response times, DNS servers can cache answers.

a) Find your default nameserver’s IP address.

b) Issue a non-recursive query for a website of your choice to your default nameserver. Was the website cached? How can you know?
   - If yes: Find a website that is not in your default nameserver’s cache and repeat the non-recursive query.
   - If no: Perform a recursive query for the same website. Now, perform the non-recursive query again. Is the answer in the cache now?

c) How do the query times differ?

d) How can you force a non-cached DNS query?