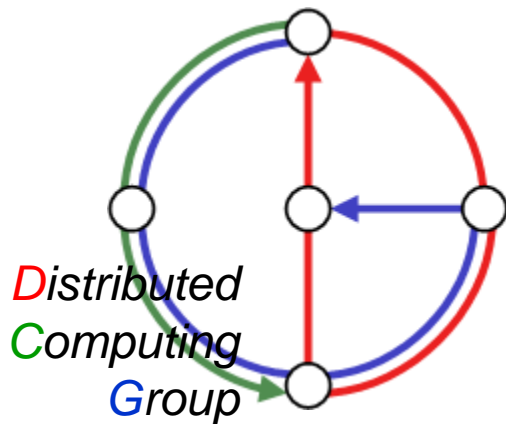


# Chapter 7

# NETWORK

# CALCULUS



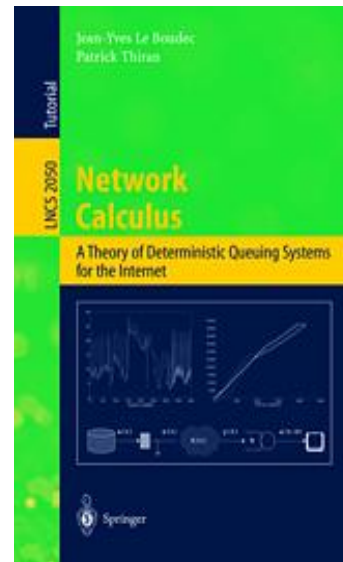
Discrete Event Systems  
Winter 2004 / 2005

# Overview

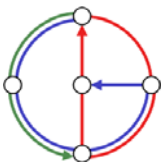


- Motivation / Introduction
- Preliminary concepts
- Min-Plus linear system theory
- The composition theorem
- Sections 1.2, 1.3, 1.4.1
- Section 3.1
- Section 1.4.2

in Book “Network Calculus” by  
Le Boudec and Thiran



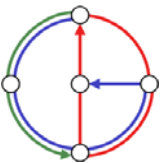
[ica1www.epfl.ch/PS\\_files/NetCal.htm](http://ica1www.epfl.ch/PS_files/NetCal.htm)



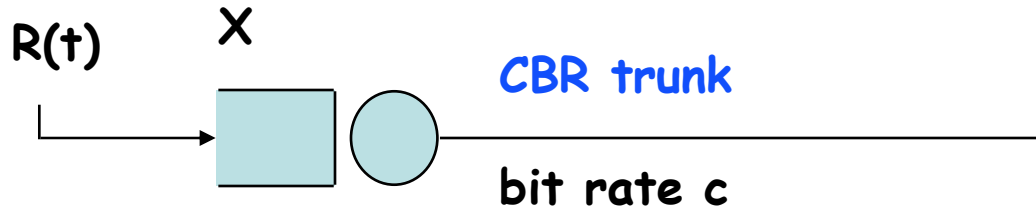
# What is Network Calculus?



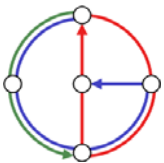
- Problem:
  - Queuing theory (Markov/Jackson assumptions) **too optimistic**.
  - Online theory **too pessimistic**.
- Worst-case analysis (with bounded adversary) of queuing / flow systems arising in communication networks
- Abstraction of schedulers
- uses min, max as binary operators and integrals
  - min-plus and max-plus algebra



# An example



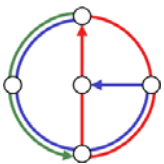
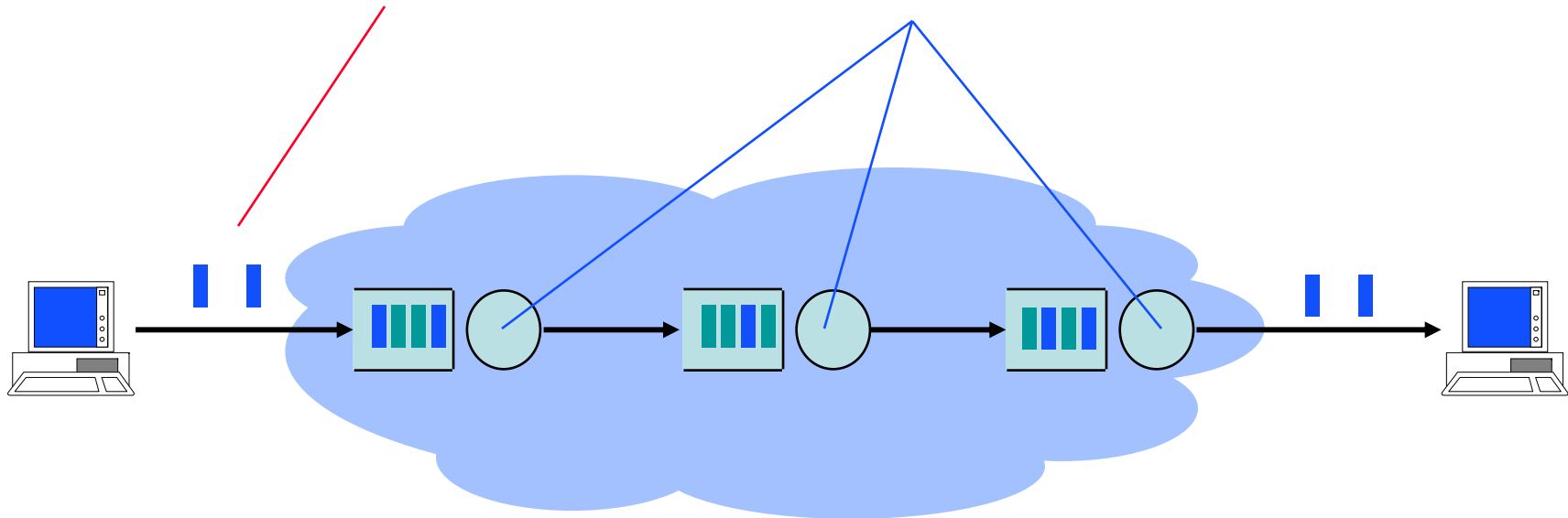
- assume  $R(t)$  = sum of arrived traffic in  $[0, t]$  is known
- required **buffer** for a bit rate  $c$  is 
$$\sup_{s \leq t} \{R(t) - R(s) - c(t-s)\}$$



# Arrival and Service Curves



- Similarly to queuing theory, Internet integrated services use the concepts of *arrival curve* and *service curves*



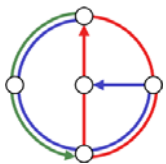
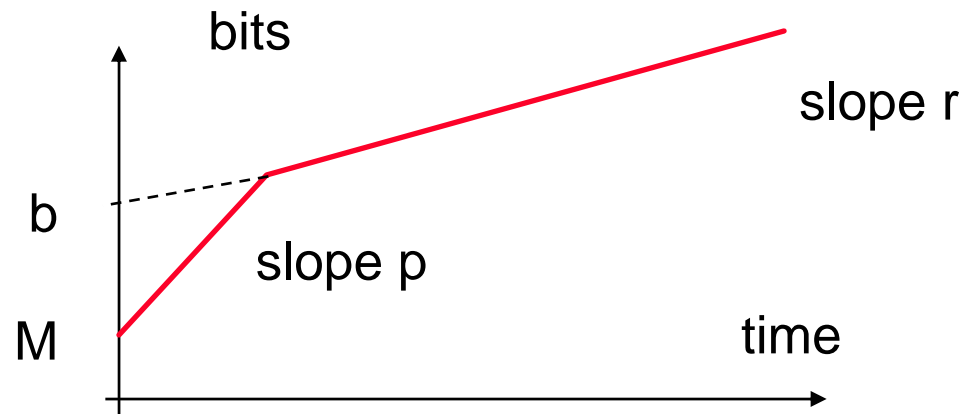
# Arrival Curves



- Arrival curve  $\alpha$ :  $R(t) - R(s) \leq \alpha(t-s)$

Examples:

- leaky bucket  $\alpha(u) = ru+b$
- reasonable arrival curve in the Internet  $\alpha(u) = \min (pu + M, ru + b)$



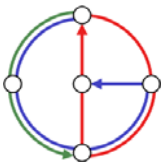
# Arrival Curves can be assumed sub-additive



- Theorem (without proof):

$\alpha$  can be replaced by a *sub-additive* function

- sub-additive means:  $\alpha(s+t) \leq \alpha(s) + \alpha(t)$
- concave  $\Rightarrow$  subadditive

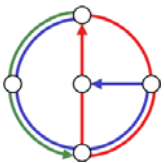
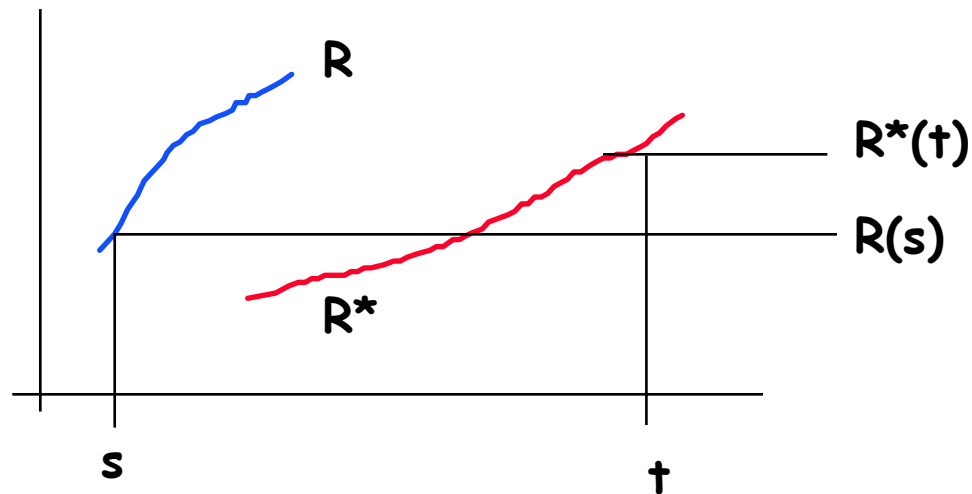


# Service Curve



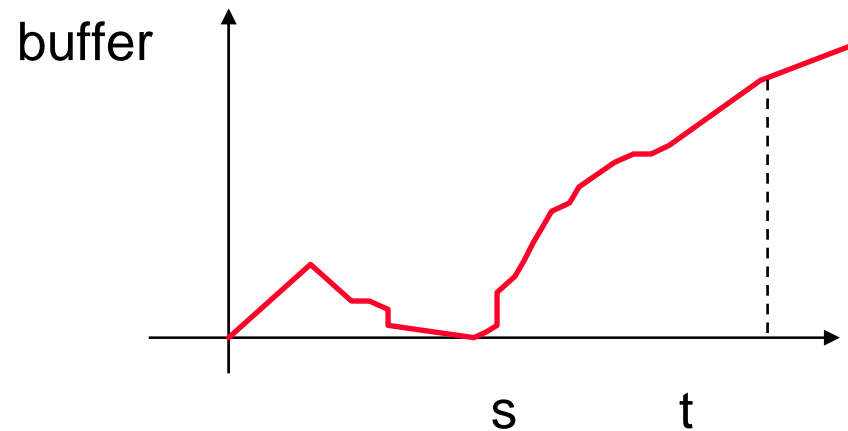
- System S offers a service curve  $\beta$  to a flow iff for all  $t$  there exists some  $s$  such that

$$R^*(t) - R(s) \geq \beta(t - s)$$





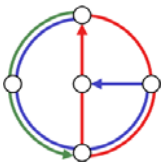
Theorem: The constant rate server has service curve  $\beta(t)=ct$



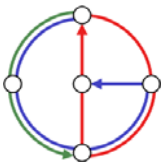
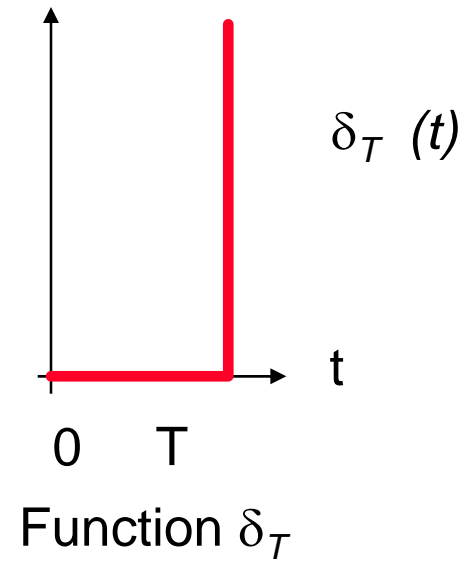
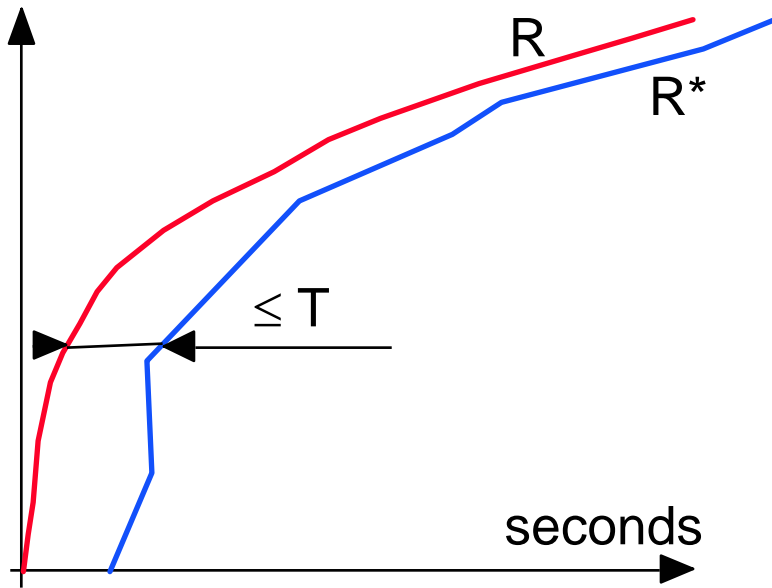
**Proof:** take  $s$  = beginning of busy period. Then,

$$R^*(t) - R^*(s) = c (t-s)$$

$$R^*(t) - R(s) = c (t-s)$$



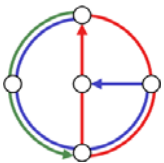
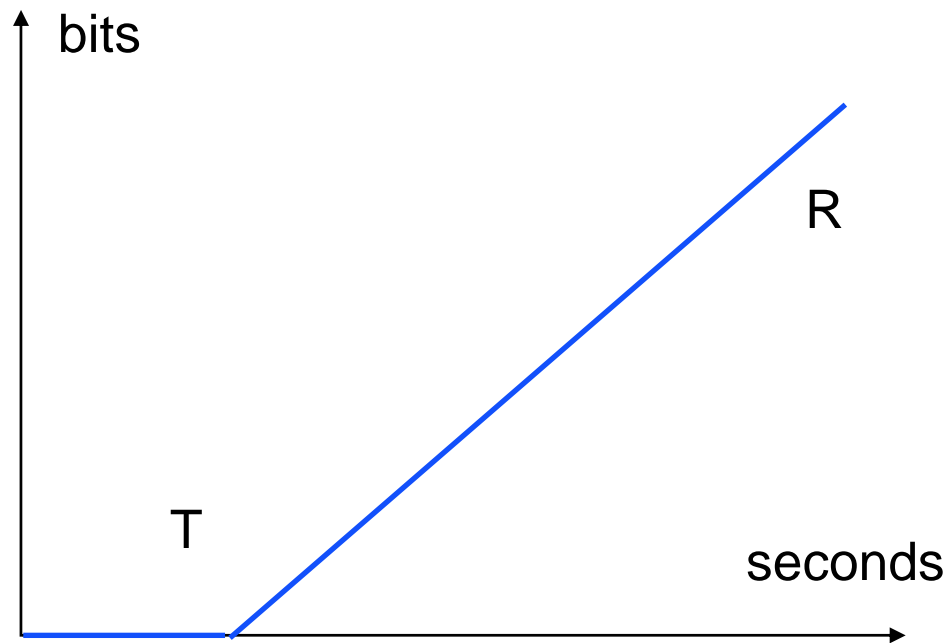
The guaranteed-delay node has service curve  $\delta_T$



# A reasonable model for an Internet router



- rate-latency service curve

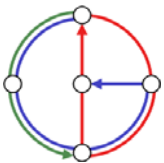
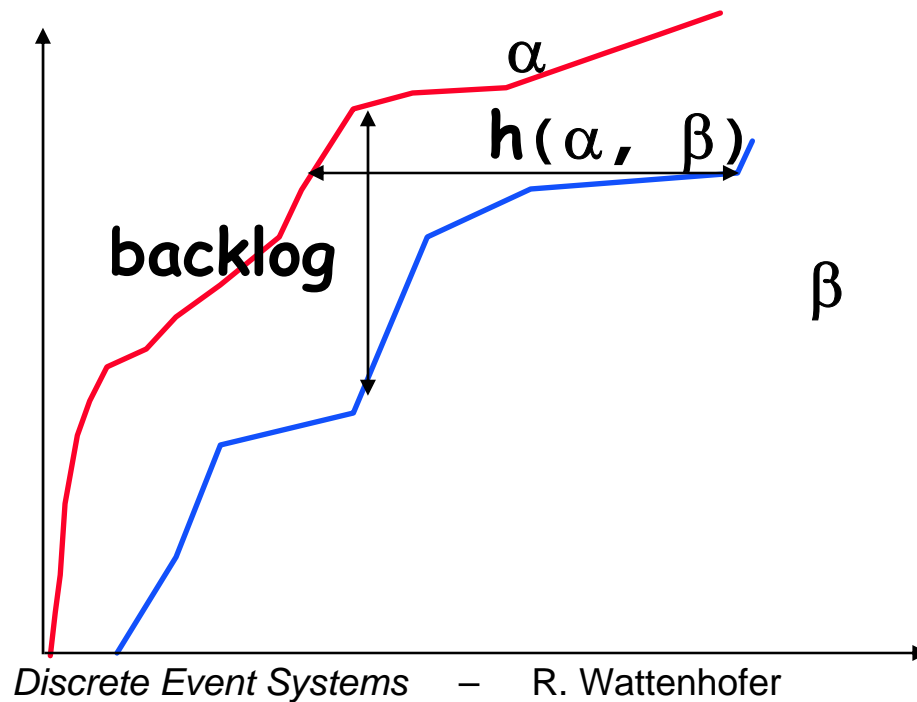


# Tight Bounds on delay and backlog

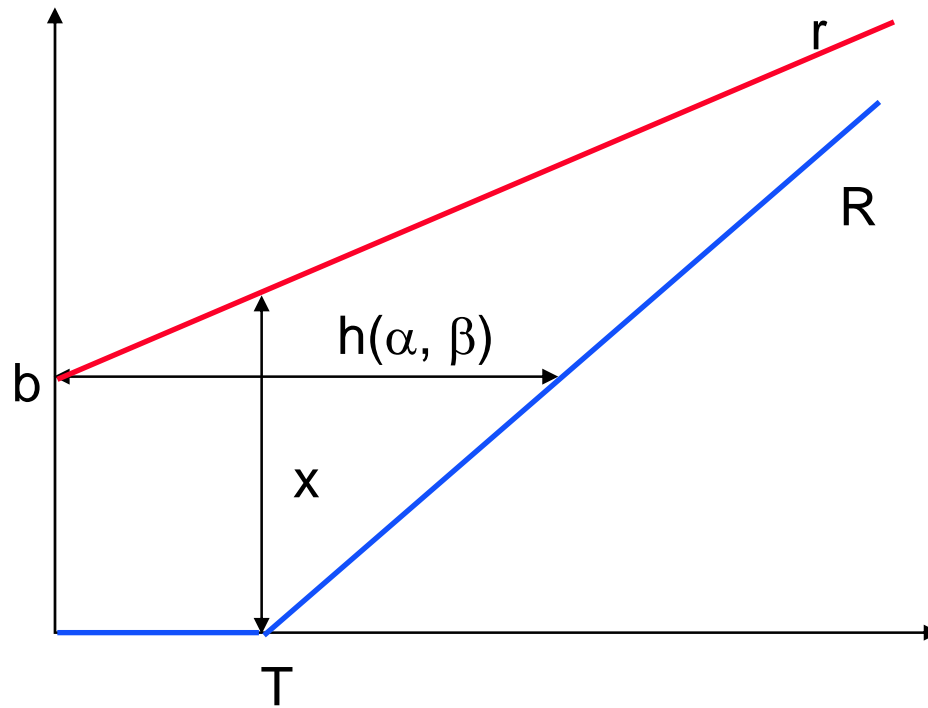


If flow has arrival curve  $\alpha$  and node offers service curve  $\beta$  then

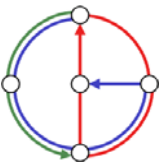
- backlog  $\leq \sup (\alpha(s) - \beta(s))$
- delay  $\leq h(\alpha, \beta)$



# For reasonable arrival and service curves



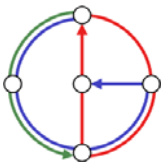
- delay bound:  $b/R + T$
- backlog bound:  $b + rT$



# Another linear system theory: Min-Plus



- Standard algebra:  $\mathbb{R}, +, \times$   
$$a \times (b + c) = (a \times b) + (a \times c)$$
  
- Min-Plus algebra:  $\mathbb{R}, \min, +$   
$$a + (b \wedge c) = (a + b) \wedge (a + c)$$



# Min-plus convolution

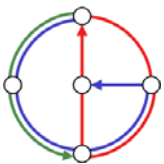
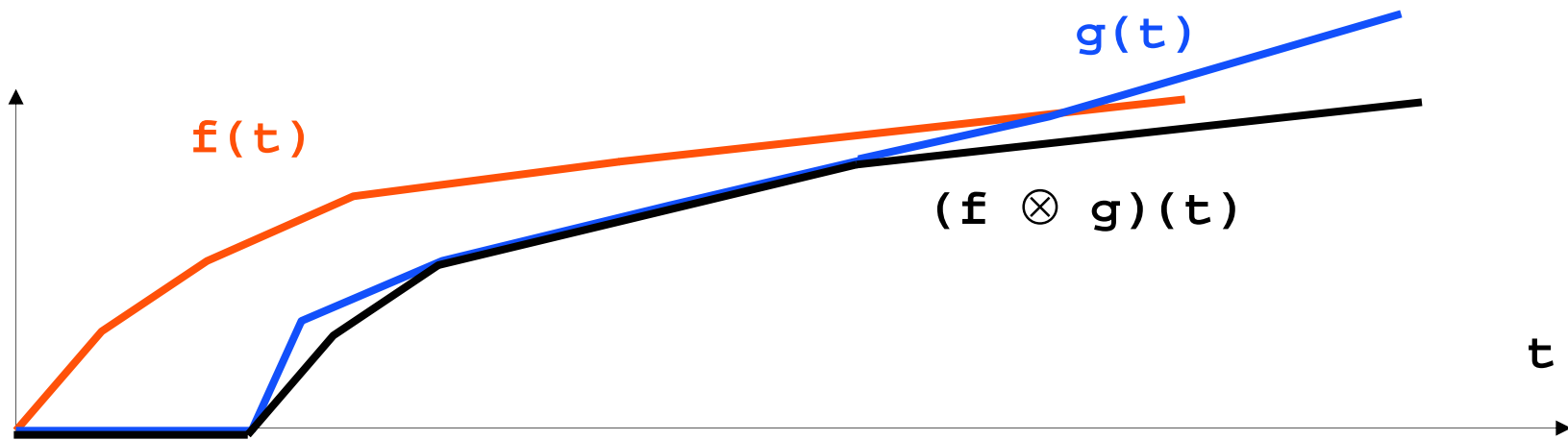


- Standard convolution:

$$(f * g)(t) = \int f(t-u)g(u)du$$

- Min-plus convolution

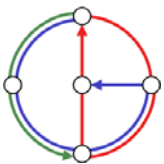
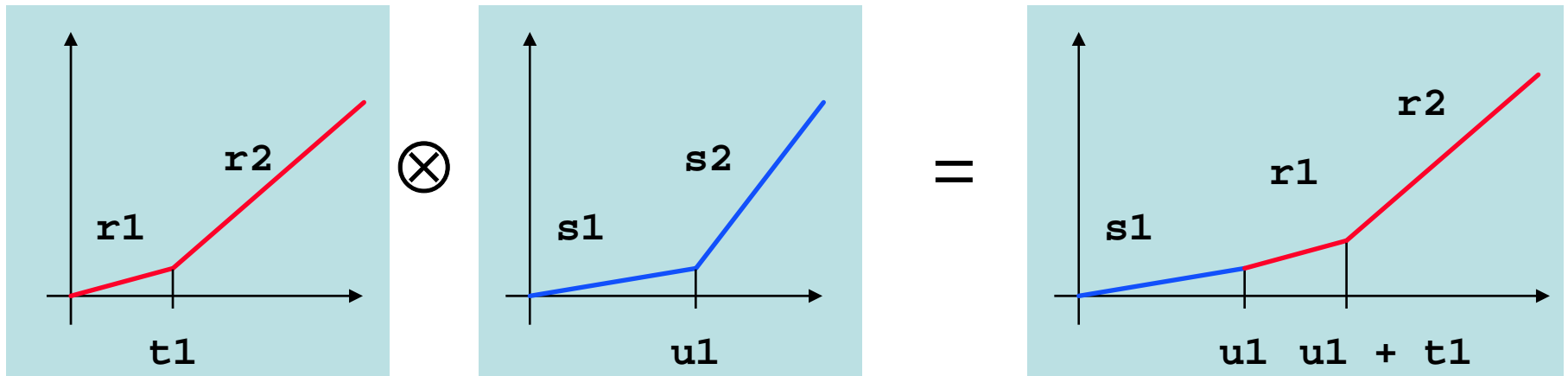
$$f \otimes g (t) = \inf_u \{ f(t-u) + g(u) \}$$



# Examples of Min-Plus convolution



- $f \otimes \delta_T(t) = f(t-T)$
- convex piecewise linear curves, put segments end to end with increasing slope





# Arrival and Service Curves vs. Min-Plus

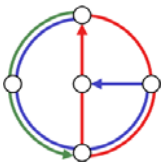


- We can express arrival and service curves with min-plus
- Arrival Curve property means

$$R \leq R \otimes \alpha$$

- Service Curve guarantee means

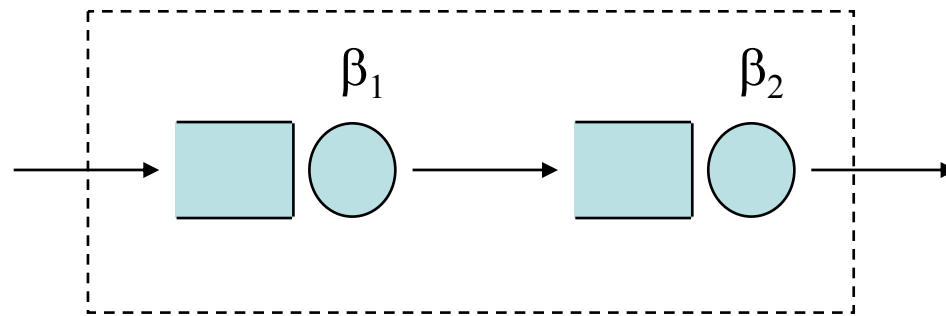
$$R^* \geq R \otimes \beta$$



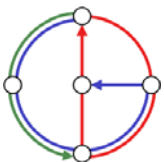
# The composition theorem



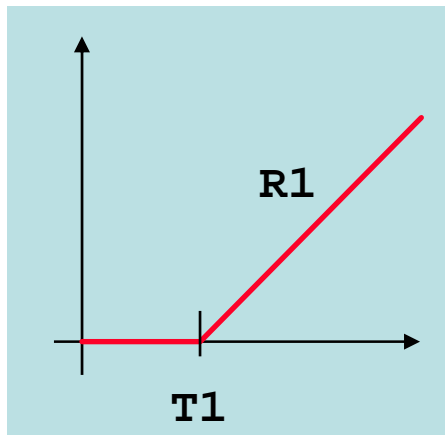
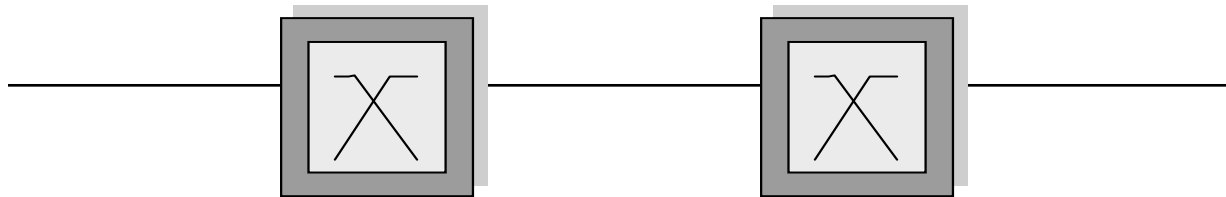
- **Theorem:** the concatenation of two network elements offering service curves  $\beta_1$  and  $\beta_2$  respectively, offers the service curve  $\beta_1 \otimes \beta_2$



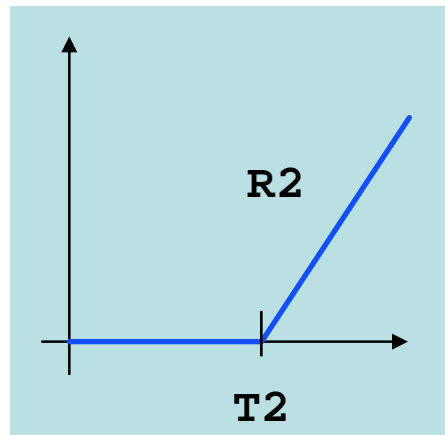
$$\beta_1 \otimes \beta_2$$



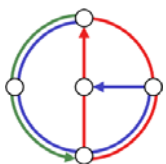
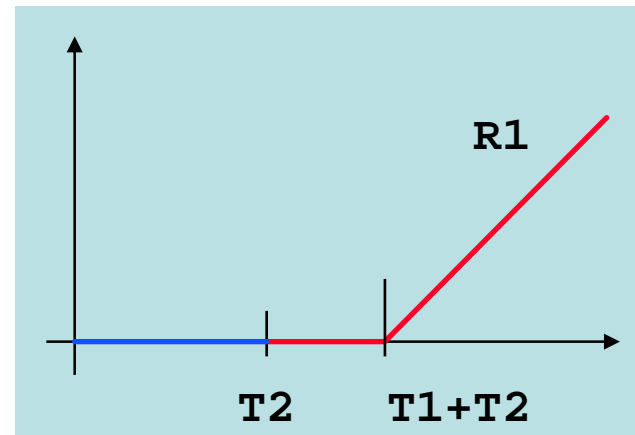
# Example: Tandem of Routers



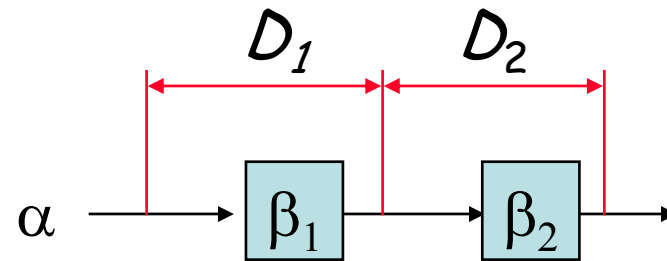
$\otimes$



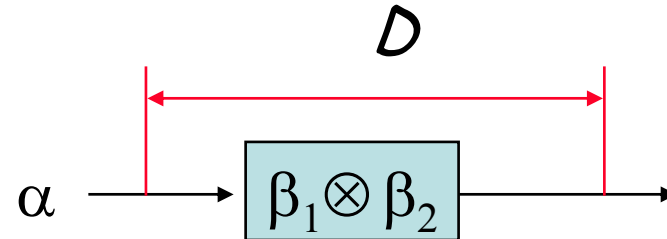
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# Pay Bursts Only Once



$$D_1 + D_2 \leq (2b + RT_1)/R + T_1 + T_2$$



$$D \leq b/R + T_1 + T_2$$

end to end delay bound is less

